GLOBAL **SPORTSTECH** ECOSYSTEM REPORT JUNE 2024





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About this report

More eyes on SportsTech

We're back with the 7th edition of our Ecosystem reports, the 2nd in this avatar as the Global SportsTech Ecosystem Report. A bit late this year due to forced changes, but as always, our focus is to present what's happening in different parts of the world and, more importantly, who the main actors are.

The continuous evolution of the market is apparent, with new funds & initiatives consistently entering the market. In terms of new trends, we've highlighted three from 2023:

- A growing focus on B2B solutions, whose share of total investment is higher than ever before.
- Fitness tech continues to turn it up, with new segments attracting investor interest. In 2023 it was GymTech.
- BigTech (Apple, Amazon, Google, Meta & others) are heavily investing in sports, in various ways. From wearables to live streaming to tech partnerships, they are in BigTime.

At our end, SportsTechX will continue to talk about all the latest goings-on. And this year, we will turn our eyes on the Indian SportsTech Ecosystem, one of the fastest-growing in the world. With an event earlier this year and a dedicated report coming up, sports and sports innovation will be a significant part of the India shining story.

While we work on that one, you can enjoy this one. Happy reading.

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Rohn Malhotra MANAGING DIRECTOR ROHN@SPORTSTECHX.COM







SportsTechX - Market Intelligence for investors & professionals

About us

<u>SportsTechX</u> is the #1 source for data & insights about startups & innovation in Sports. Our mission is to promote and navigate the global SportsTech ecosystem.

frequently **publish content** in formats such as We industry-leading reports, podcasts and newsletters, and appear as keynote speakers at events. Our insights are based on our **SportsTech Framework** which provides a systematic structure to find, compare and assess all things SportsTech on a global level.

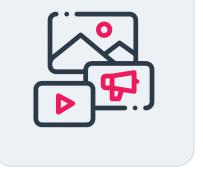
We work with investors and organisations in sports and adjacent industries helping them with market analysis and connecting them with startups. We also **support select startups** in business development and fundraising.



SPORTSTECHX

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Services



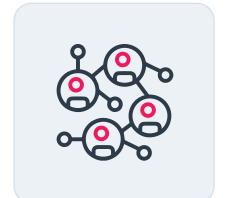
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Content

Industry leading content providing editorial insights and market updates to a B2B audience on all things related to sports and innovation across content formats: text, video and audio.

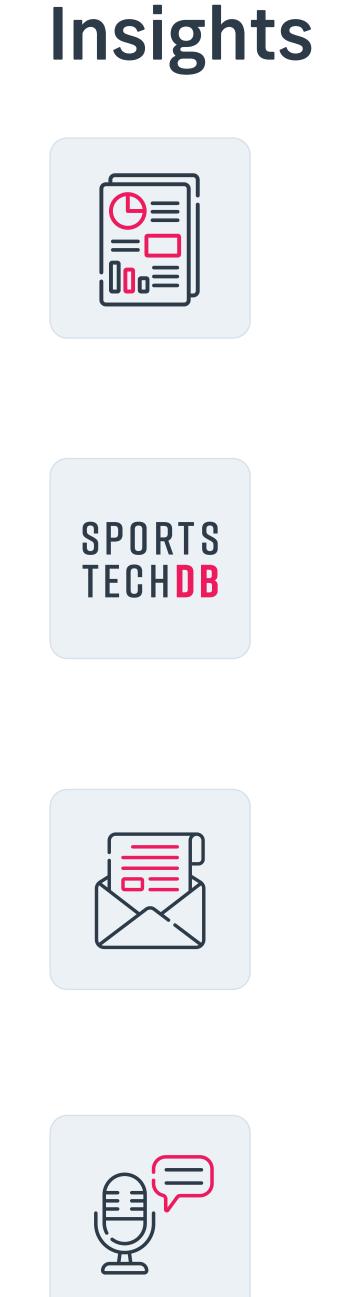
Consult

Bespoke projects ranging from workshops on specific topics, co-published research or strategy development to establish stronger presence within the SportsTech Ecosystem.

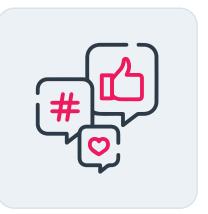


Connect

Provide resources and network connections to help startups meet fundraising goals and investors find attractive dealflow.







Cutting through the noise with topic features, interviews & major industry updates. Podcast

Showcasing startups and relevant initiatives from the world of Sports Technology.

Blog Market insights with event reports, landscape overviews and startup related articles.

Social Media Vodcasts and Tech reviews on YouTube, engaged Global SportsTech Network on LinkedIn & regular updates to LinkedIn, Twitter, Instagram.

G S T E R 2 4



Reports

Industry-leading reports that combine facts and figures with qualitative insights.

Database

Leading global database to find the best startups & initiatives to engage with.

Newsletter



The SportsTech Framework - A systematic approach to the industry

SportsTech Framework

For Athletes

Activity & Performance

For Activity - Hardware

Wearables Equipment & Infrastructure

For Activity - Software

Tracking & Analytics Classes & Tutorials

Before / After Activity

Booking & Discovery Recovery & Injury Prevention Coaching & Recruitment

June 2024

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For Fans Fans & Content

Content Platforms

News & Content Streaming Platforms

Fan Experiences

Fan Engagement Ticketing & Merchandise

Fantasy Sports & Betting

Fantasy Sports Betting Enablement





For Executives Management & Organisation

Organisations & Venues

Team & Club Management League & Event Management Stadium & Facility

Media & Sponsors

Media Production Sponsorship

About the framework

We introduced the framework in 2017 in order to provide a common understanding and structure for the SportsTech ecosystem. Since then we have constantly enhanced it, to ensure that it's the best and most up-to-date tool to identify, compare and assess all things SportsTech on a global level.

In this latest update, the three main sectors remain the same as before and are organised based on their target audience: The Athlete, The Fan and The Sports Executive. However we have made some updates to the next level of classification - sub sectors and sub-sub sectors - which provide additional levels of detail and a deeper understanding. You'll find a detailed explanation of the updated framework on the following page.

This framework forms the core of all our intelligence, e.g. the reports and the database.

Even though the framework is proven-in-practice, there will always be situations in which startups may be assigned to two or even more sub or sub-sub sectors, which simply cannot be avoided. We invite everyone to share their feedback as we're always looking to further optimize our work.

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Read the full article >>>



The Global SportsTech Innovators 2024

A collection of 15 individuals who are collectively driving the growth and the success of the ecosystem through their engagement in new and leading initiatives. We are proud to have them in our report.



Andy Selby Sports Loft



Dr. Cheri L. Bradish Future of Sport Lab (FSL)



Koen Bosma APEX Capital



Anton Brams Match Ventures

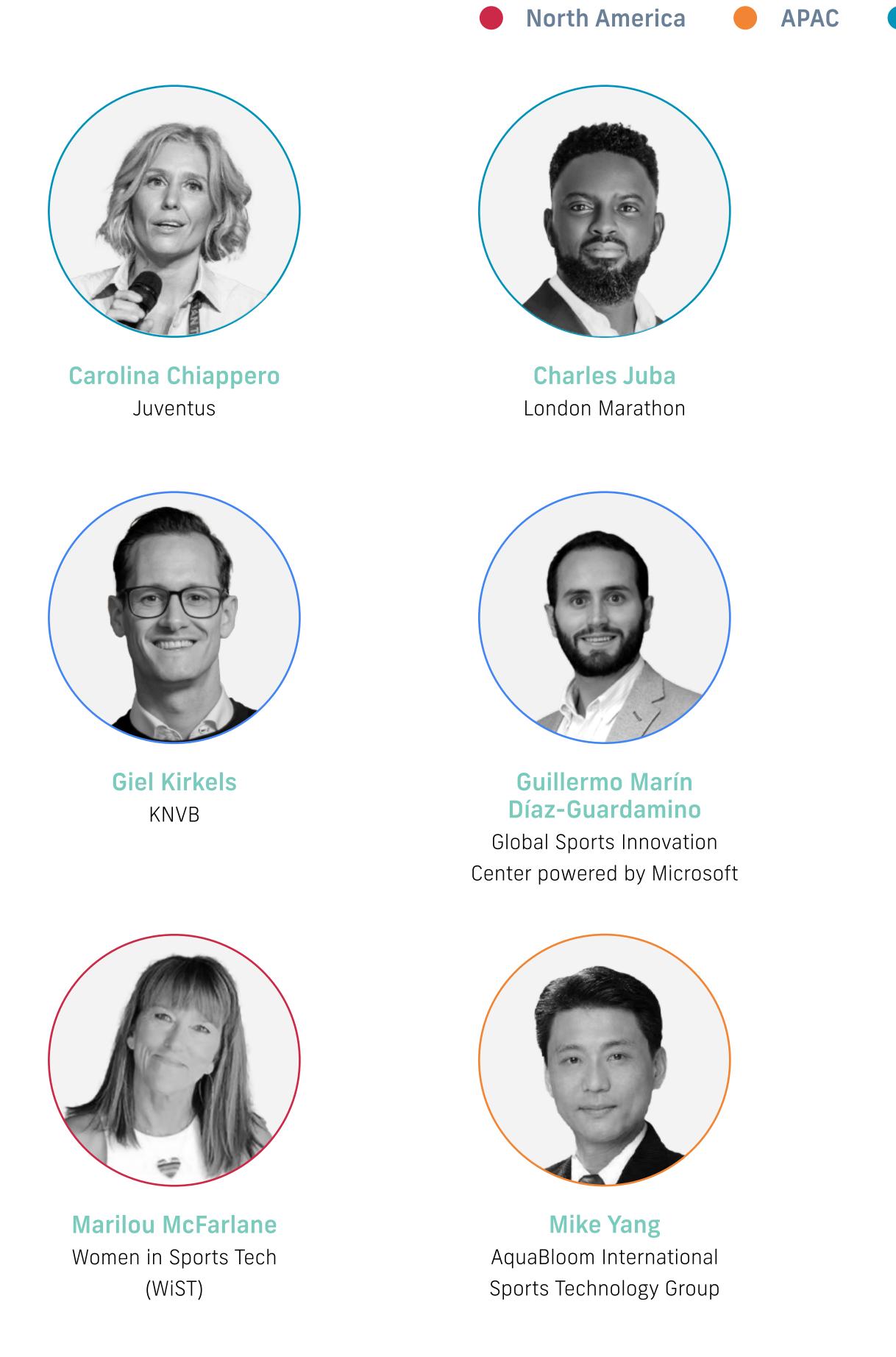


Federico Smanio WeSportUp / Wylab



Lloyd Danzig Sharp Alpha Advisors

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Chris Schlosser Major League Soccer



Jenna Kurath Comcast NBCUniversal SportsTech



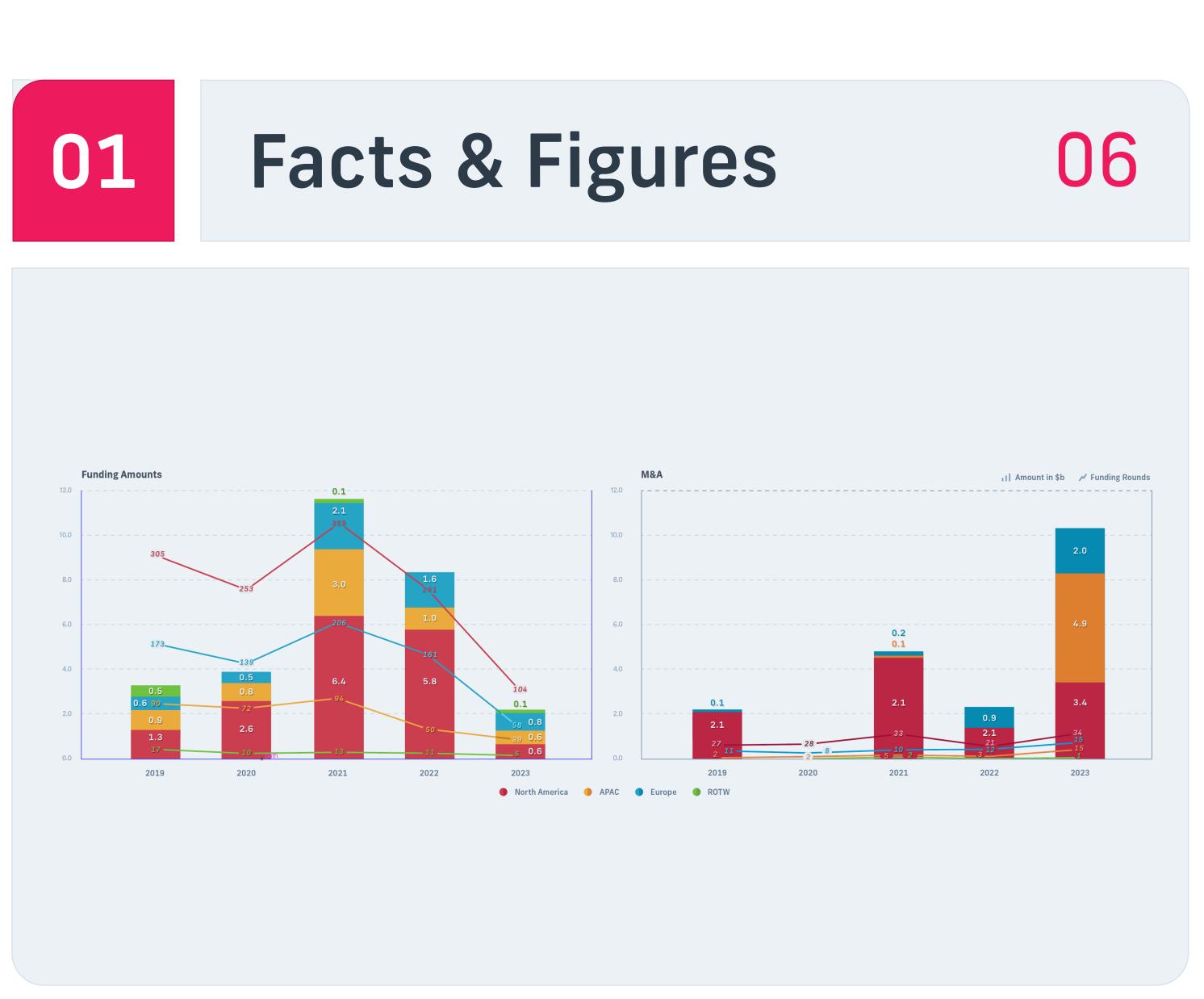
Mustafa Ghouse Centre Court Captial







CONTENTS



The most important investment numbers in Global SportsTech over the last five years. Looked at from geographical, sector and startup perspectives.

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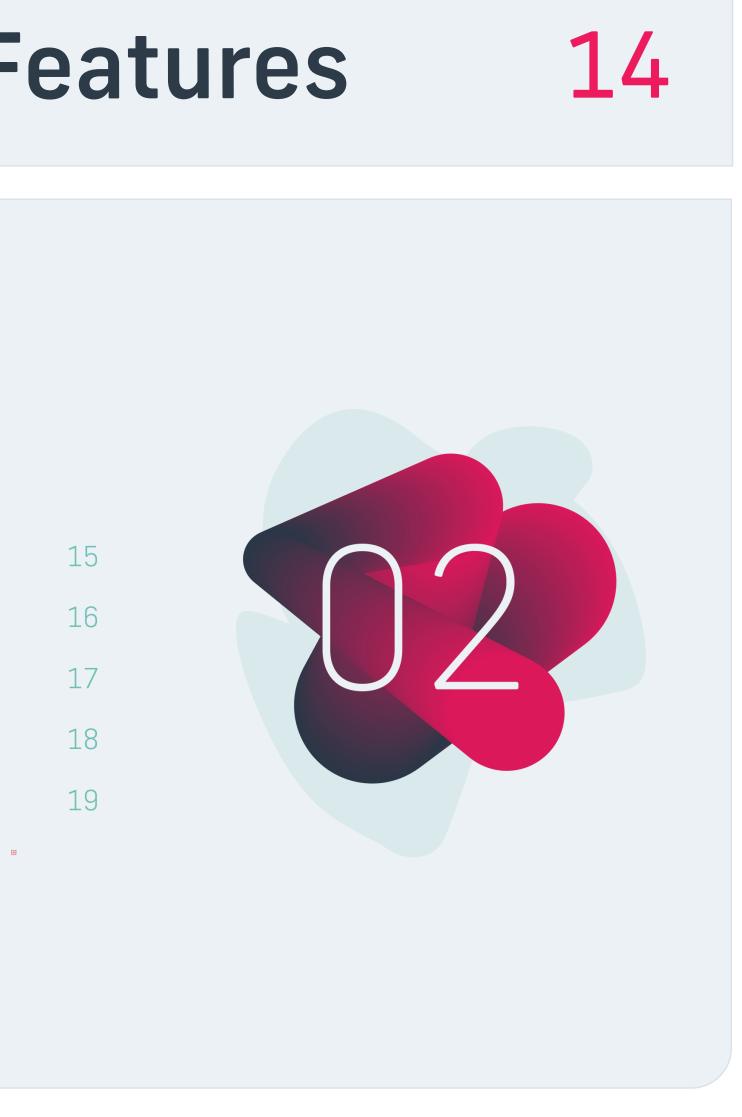
02

Trends & Features

TRENDS & FEATURES

Trend 1 - Interest in B2B Solutions ramping up Trend 2 - FitnessTech not going anywhere Trend 3 - BigTech dives deep into Sports Teamworks: The Operating System for Sports(TM) Startup Features

Three deep dives into innovation trends at the forefront of the sports industry, all driven by tech companies. Also includes feature interviews with SportsTech startups.



03	E	ECC
Investors: Nort	h America	
Lalotte Ventures	LangLeven Group	Maple Leaf Spor Entertainment
MONTREAL	MONTREAL	TORONTO
DRIVE by Draftkings	The Player's Impact	Will Ventures
BOSTON	BOSTON	BOSTON
Titletown Tech	KB Partners	The Collectiv
	IIGHLAND PARK	HOUSTON
J GREEN BAY		
Comcast NBC Universal	HBSE Ventures	JDS Sports
Comcast NBC	HBSE Ventures	JDS Sports
Comcast NBC Universal SportsTech		
Comcast NBC Universal SportsTech MEW YORK CITY Backswing	NEW YORK CITY	NEW YORK CITY
Comcast NBC Universal SportsTech NEW YORK CITY Backswing Ventures	NEW YORK CITY Sapphire Sport	Velocity Capital Management

A comprehensive overview of the Global SportsTech ecosystem covering investors, accelerator / incubator programs and innovation initiatives.

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osystem Overview 22 Beyond the Game Hawks Ventures Phoenix capital LivWell Ventures Next Ventures ventures Elysian Park 📕 LOS ANGELES MEW YORK CIT Bruin Sports Capital WHITE PLAINS



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FACTS & FIGURES

- 5 year Funding D
- Leading Countrie
- Leading Sectors
- Leading Startups
- Rest of the World Snapshot

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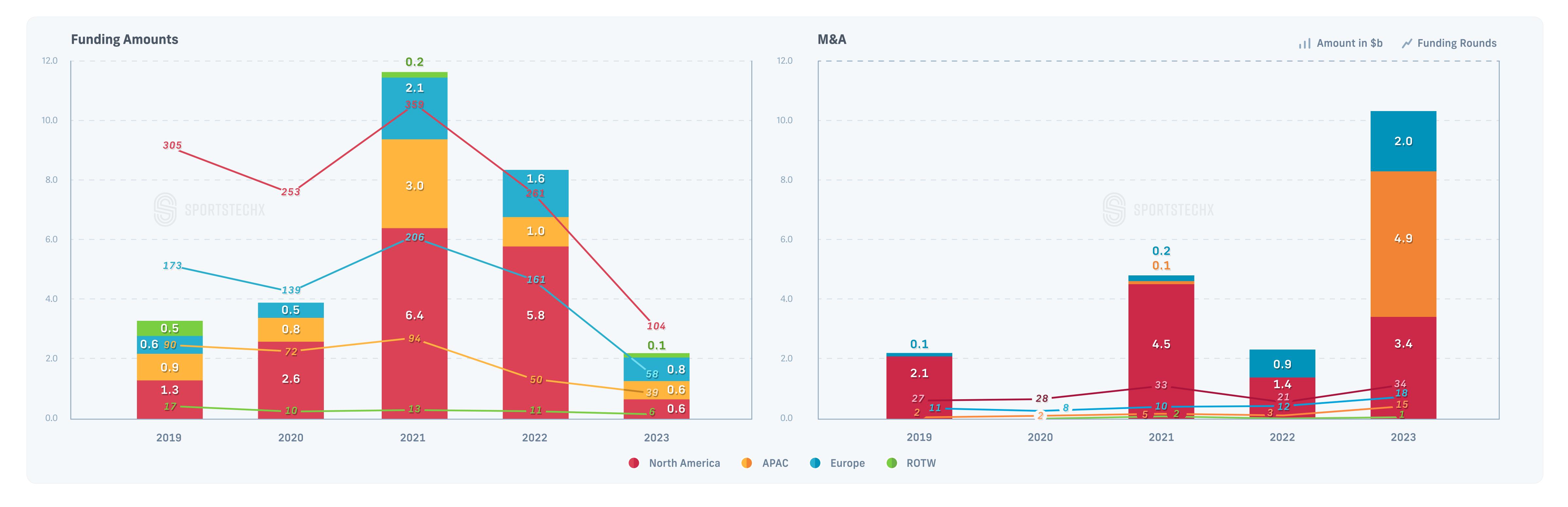






North America dominates global dealflow

Nearly \$50b in dealflow over last 5 years



\$49 billion in just over 2,600 deals over the last 5 years in SportsTech. And that is only reported dealflow. By our estimates, possibly only 50% of all deals actually get publically reported. And that number may be as low as 33% in the last 12-18 months. That implies that the actual number could be nearer to ~\$100 billion.

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2023 was the 'Year of Consolidation' given the amount of Mergers & Acquisitions deals seen. APAC accounted for 44% of all deals, North America came in second with 33% and Europe third with 23%. Interestingly, looking only at investment deals, Europe topped the list in 2023 with 37%, a big shift from previous years.

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US leads across the last 5 years

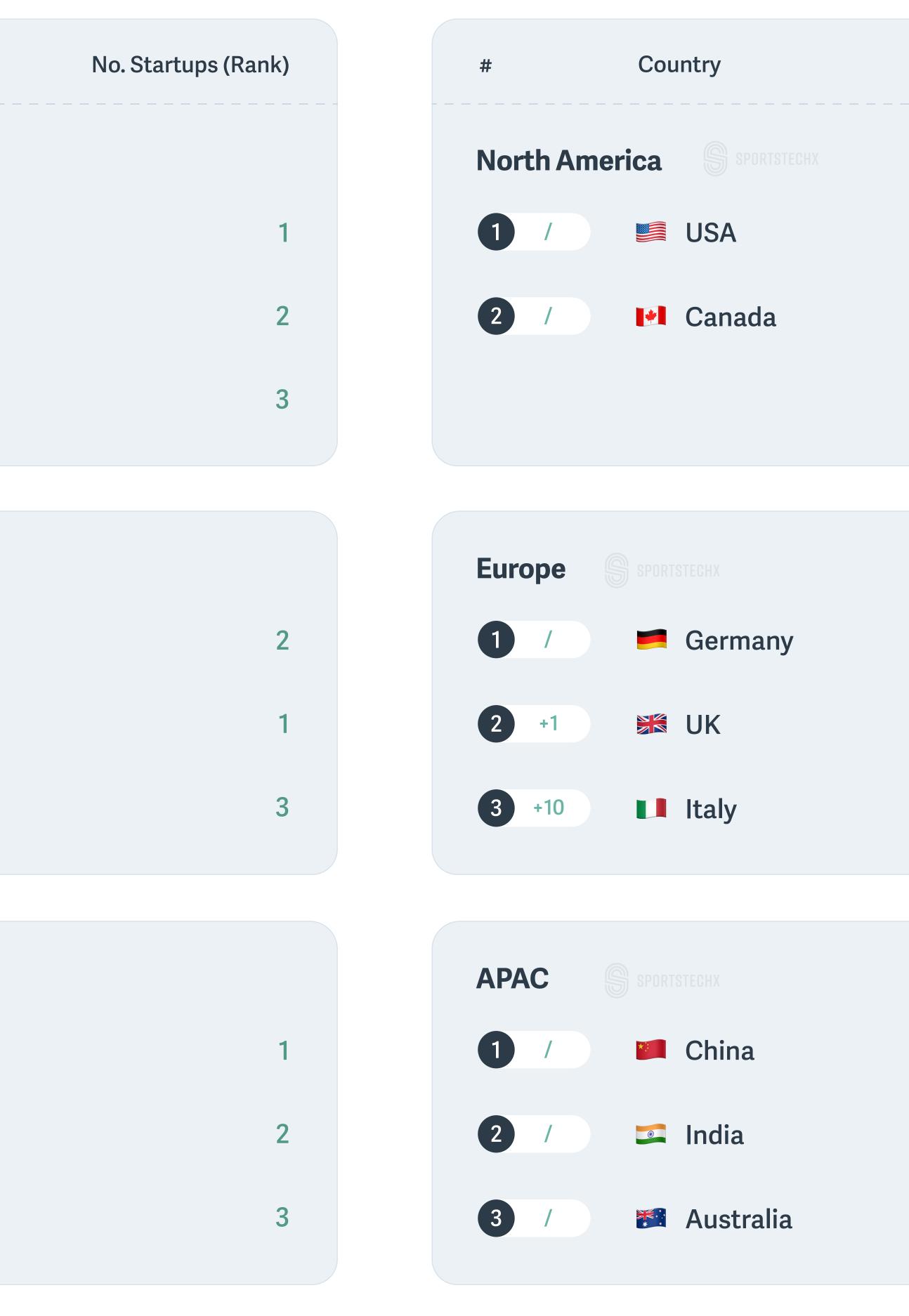
Countries by Region & Funding 2019 - 2023

#	Country	Amount (\$m)
North A	merica Sportstechx	
1 /	USA	15,577.3
2 /	Me Canada	1,105.8
3 /		39.4
Europe		
1 +1	≓ Germany	1,412.2
2 -1	VK	1,168.1
3 /	France	943.4
APAC		
1 +1	💶 India	3,252.1
2 -1	Mana China	2,760.7
3 /	Mustralia	193.7

+/- Rank change compared to previous year

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Countries by Region & Funding in 2023



+/- Rank change compared to previous year

% of Top Deals
20.0%
42.0%

436.4	52.0%
150.6	33.0%
124.9	98.0%

423.3	63.0%
126.2	36.0%
11.9	83.0%

Germany second in 2023 ahead of China

The USA continues to top investment charts for the last 5 years, also in 2023. However some changes in the 2023 ranking as Germany in second in 2023, ahead of China. Italy jumps ahead to third in Europe and fifth overall with UK and India completing the top 5, which combined account for 91% of all funding in the year.





Jacksonville stays on top overall

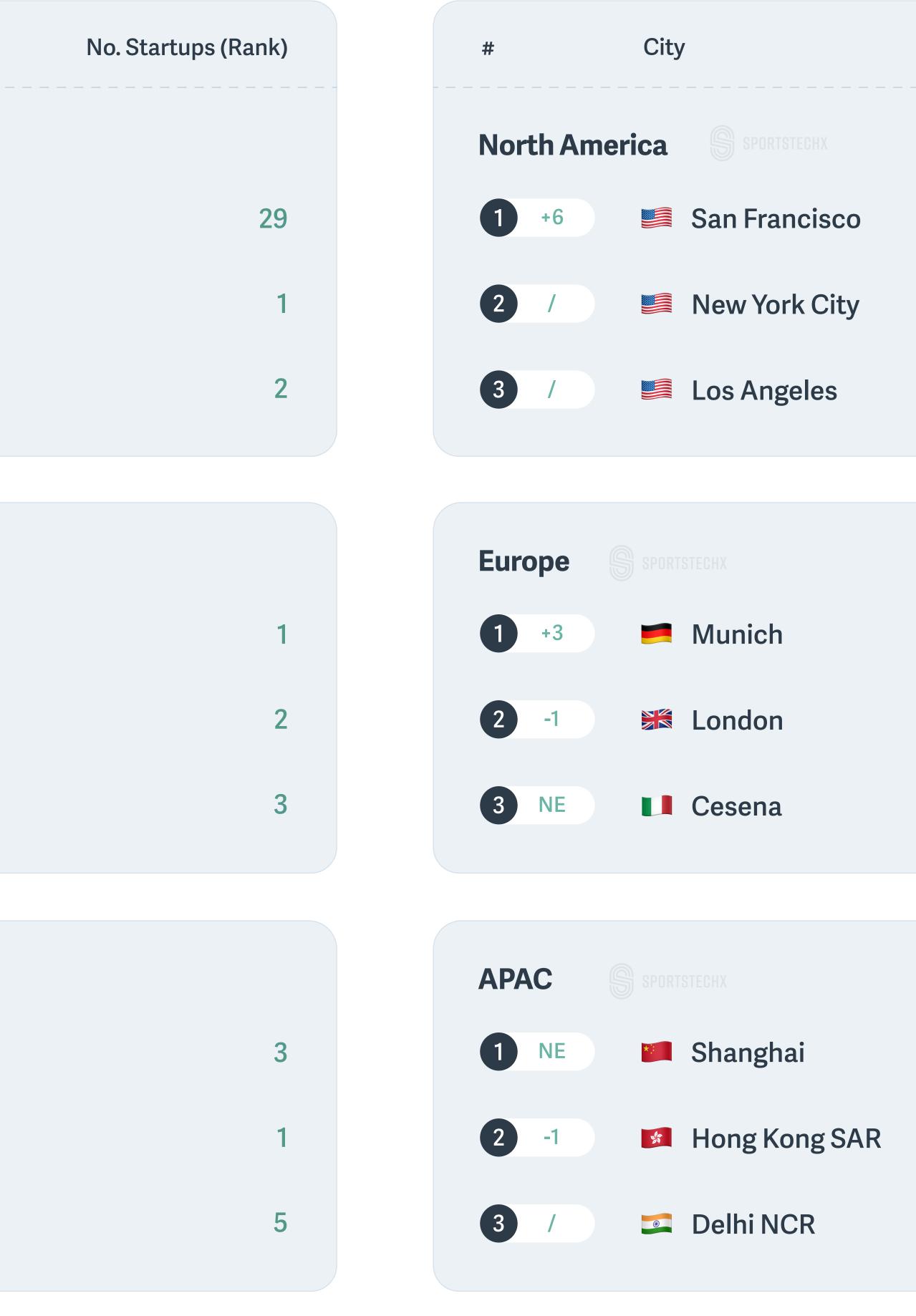
Cities by Region & Funding 2019 - 2023

#	Cit	y	Amount (\$m)
North A	merica		
1 /		Jacksonville	3,545.1
2 /		New York City	2,496.8
3 /		San Francisco	1,776.5
Europe			
1 /		London	1,064.6
2 /		Paris	842.7
3 /		Berlin	714.7
APAC			
1 /	O	Mumbai	1,878.9
2 /		Bangalore	1,030.6
3 +1	*	Hong Kong SAR	815.9

+/- Rank change compared to previous year

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Cities by Region & Funding in 2023



+/- Rank change compared to previous year

Amount (\$m)	% of Top Deals
177.5	73.0%
98.9	39.0%
77.1	39.0%

229.4	98.0%
146.0	34.0%
122.1	100.0%

265.0	100.0%
120.0	100.0%
46.7	51.0%

Shanghai top city in 2023, Munich in 2nd

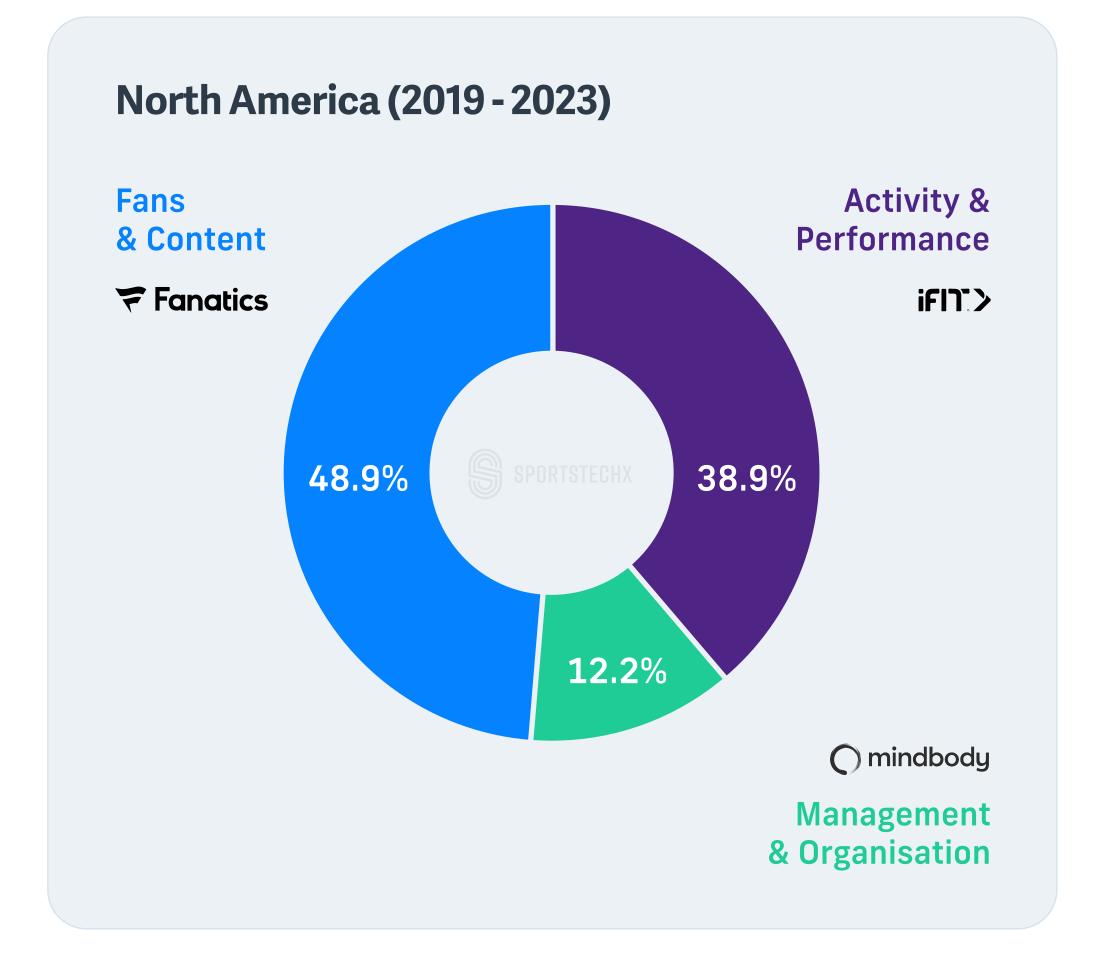
Jacksonville retains its top spot overall as home to the world's biggest SportsTech company, Fanatics. Major changes in 2023 as Shanghai takes top spot ahead of Munich, San Francisco is third and becomes the lead North American city, ahead of New York. Italian city Cesena makes its first appearance on these lists as home to Technogym.

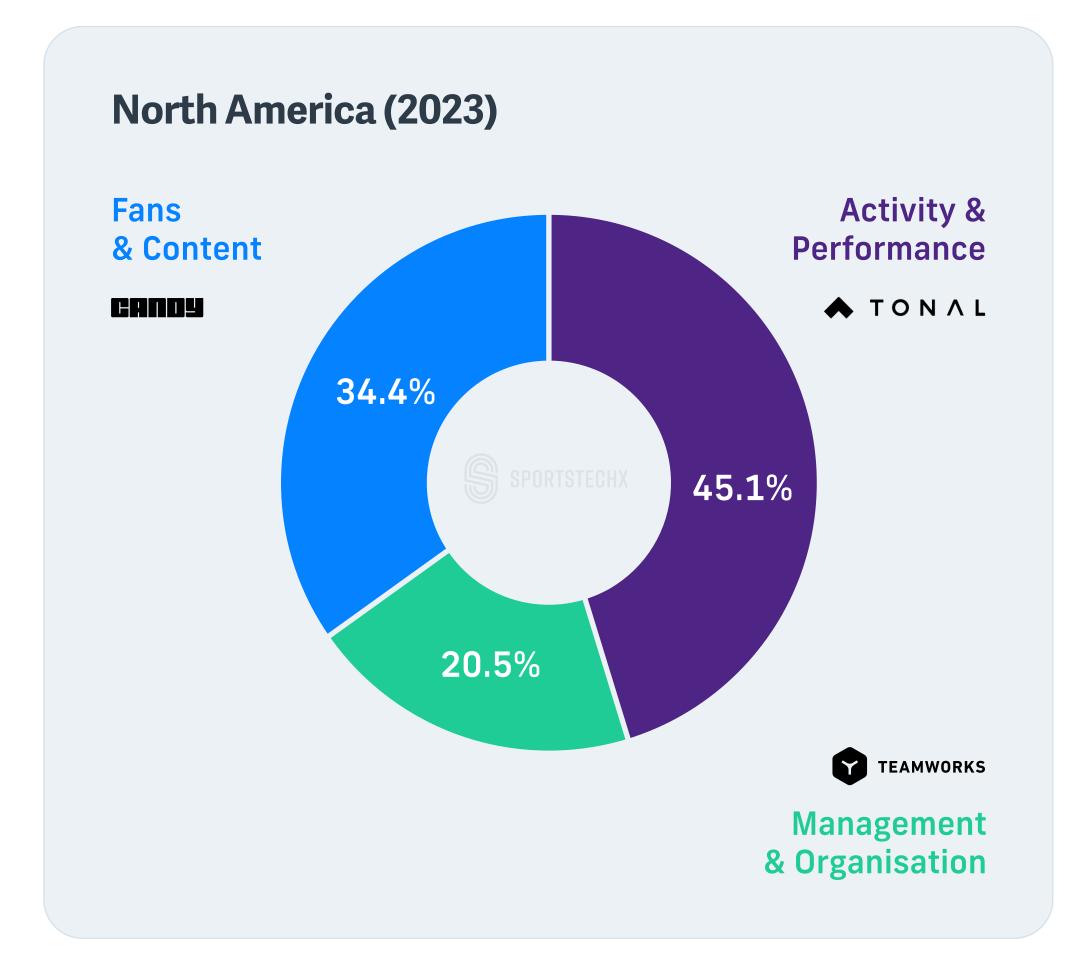




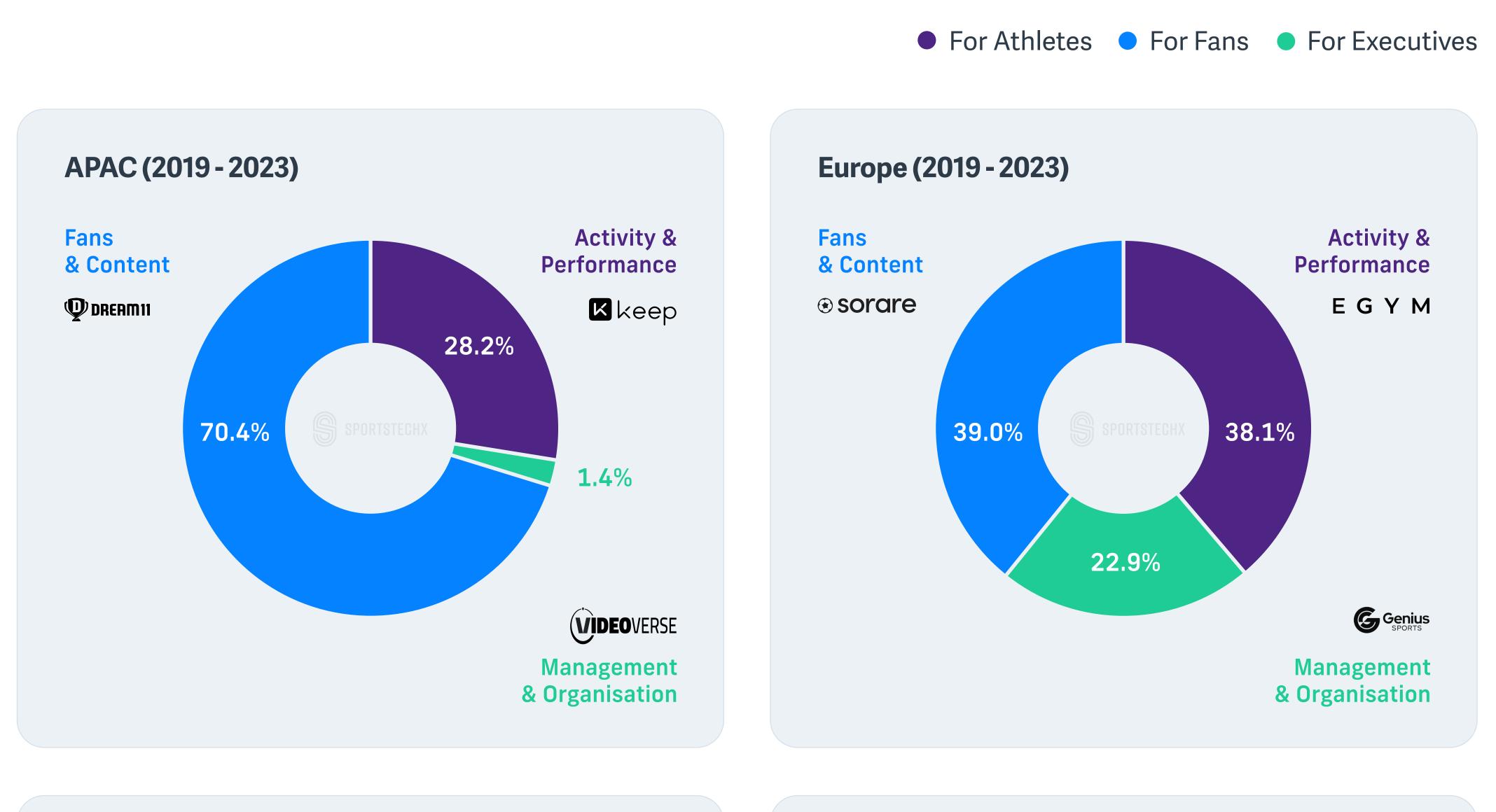
Fans & Content accounts for over 50% of investment

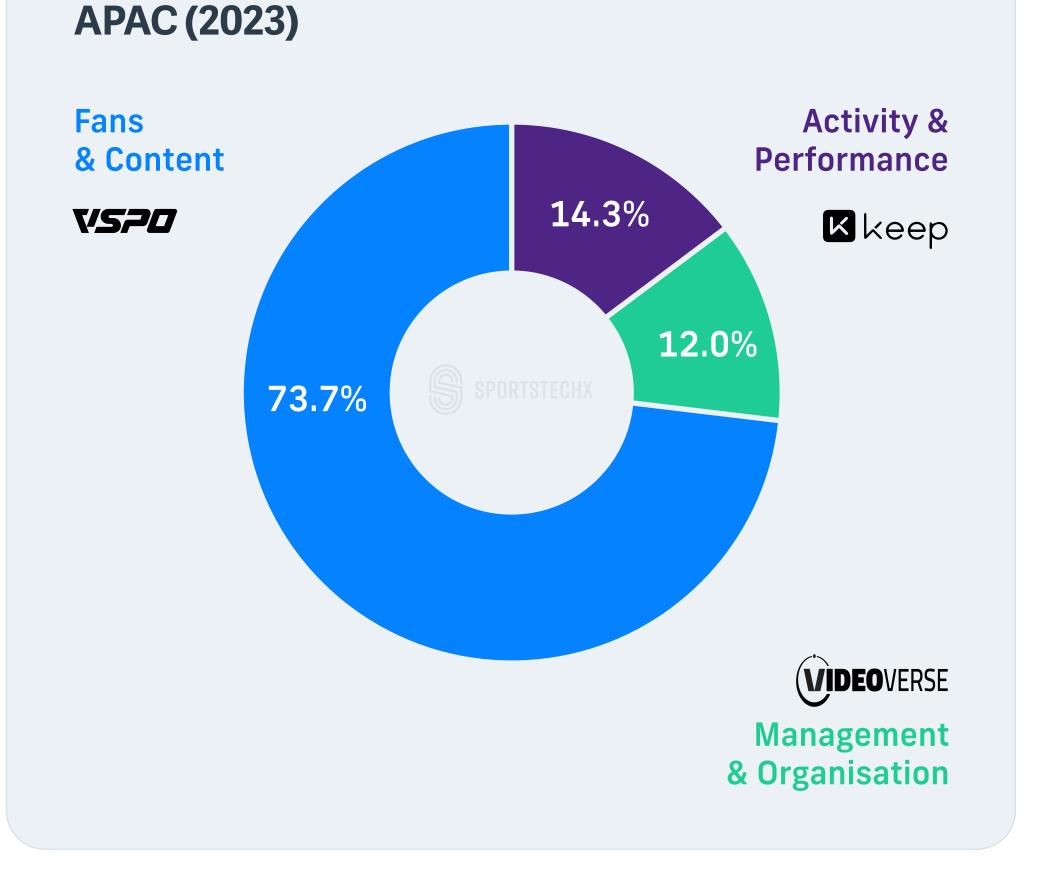
Funding per Sector





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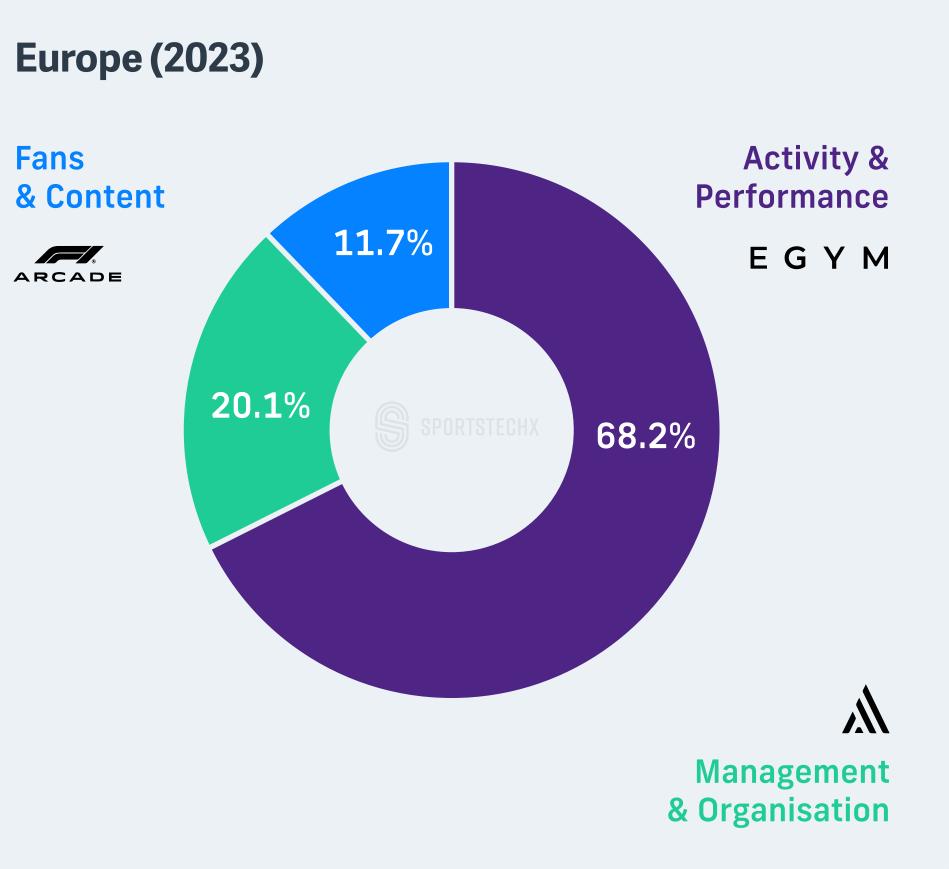




Fans & Content

ARCADE

The sector wise split varies quite a bit between the regions. Solutions for Athletes (Activity & Performance) top in North America & Europe while Fans & Content leads in APAC. Solutions for Executives (Management & Organisation) which are mostly B2B solutions, have seen their share go up to 20% in North America & Europe, nearly double the usually recorded share of 10-12%.



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Solutions for Athletes top in 2023 with 47%



Esports & Fitness lead in 2023

Top Companies All-Time by Region & Funding

#	Name		Location	Amount (\$m
North Amer	ica Sportstechx			
1 Fanatics	Fanatics	Sports ecommerce, betting & digital collectibles	Jacksonville	5,240.0
2 Disnep+	Disney Streaming (Formerly BAMTECH)	Direct to Consumer video at scale	New York City	/ 1,000.0
3 ØPELOTON	Peloton	Smart fitness equipment	New York City	994.7
Europe				
1 • sorare	Sorare	Blockchain based fantasy sports platform	Paris	739.0
2 % ONEFOOTBALL	Onefootball	Football content platform	Berlin	497.0
3 EGYM	eGym	Smart equipment & software for fitness facilities	Munich	374.0
APAC				
1 () DREAM11	Dream 11	Fantasy sports platform	🗾 Mumbai	1,625.0
2	Douyu TV	Esports streaming platform	ど Wuhan	1,128.0
3 🕒 ниуа	Huya	Esports streaming platform	📁 Guangzhou	863.6

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Top Companies in 2023 by Region & Funding

#		Name		Location	Amount (\$m)
Nor	th Amer	ica Sportstechx			
1	♠ ΤΟΝΛΙ	Tonal	Smart fitness equipment	San Francisco	130.0
2	TEAMWORKS	Teamworks	Team and Athlete management solution	Durham	65.0
3	CANDY	Candy	Blockchain based digital	New York City	38.4
Euro	ope				
1	EGYM	eGym	Smart equipment & software for fitness	Munich	225.0
2	TECHNOGYM	Technogym	Fitness and wellness	Cesena	122.1
3	URBAN SPORTS CLUB	Urban Sports Club	Fitness and sports centres booking platform	🦰 Berlin	104.5
APA	C S				
1	V S70	VSPO	Esports content & tournaments platform	💴 Shanghai	265.0
2	anime ca BRANDS	Animoca Brands	Blockchain based gaming and collectibles	Hong Kong SA	AR 120.0
3	VIDEOVERSE	VideoVerse	Al-powered content generation for sports media and production	🗾 Mumbai	45.0

B2B companies attract investor interest

Shanghai based VSPO topped the funding charts in 2023, representing the Esports / Gaming industry. Europe was dominated by fitness focussed solutions, especially those operating in the B2B gym & fitness center space: eGym & Technogym. Multiple B2B operators also made the lists in North America (Teamworks and Candy Digital) and APAC (Animoca Brands and Video Verse) showing the clear growth of B2B solutions.

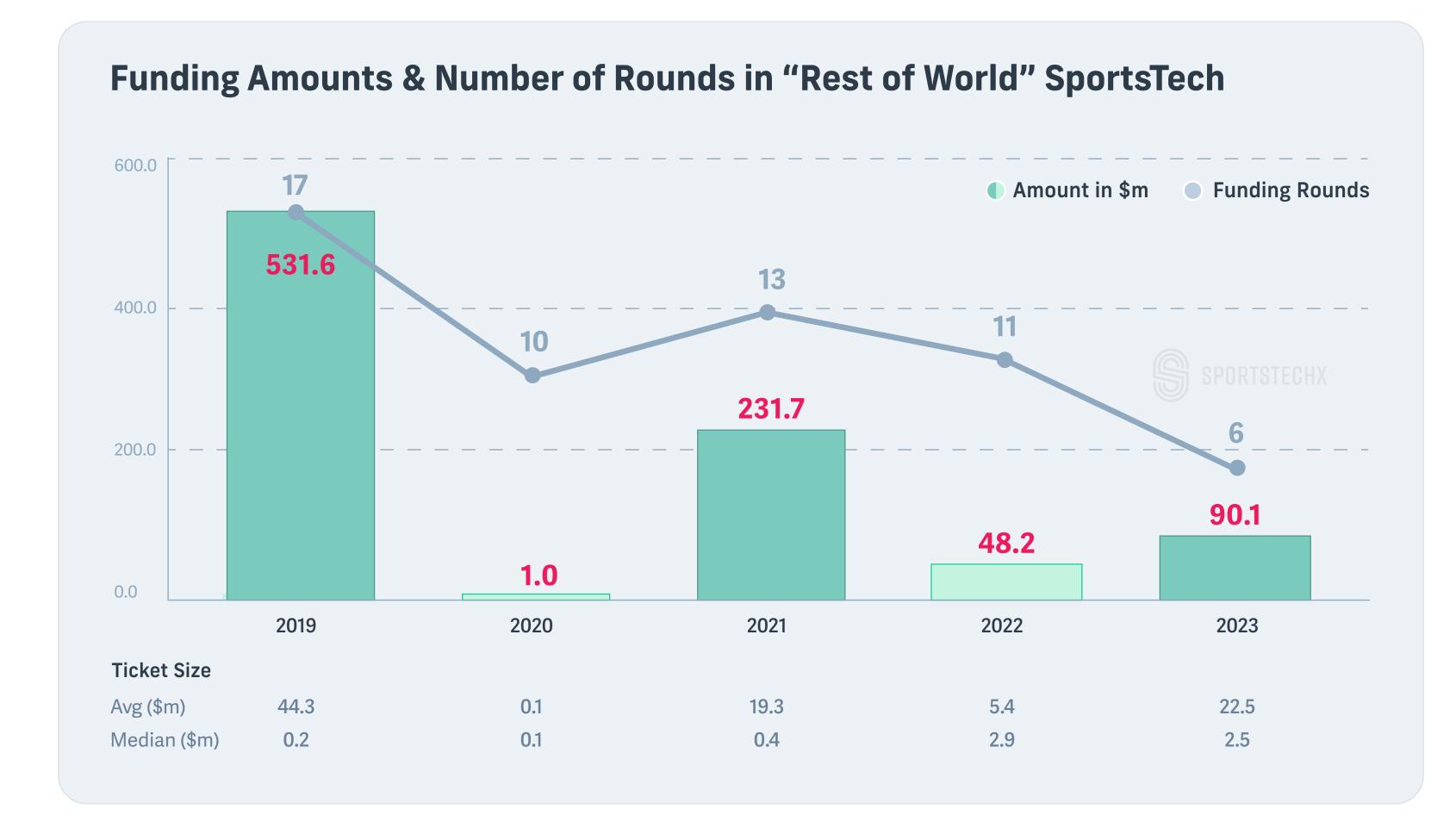
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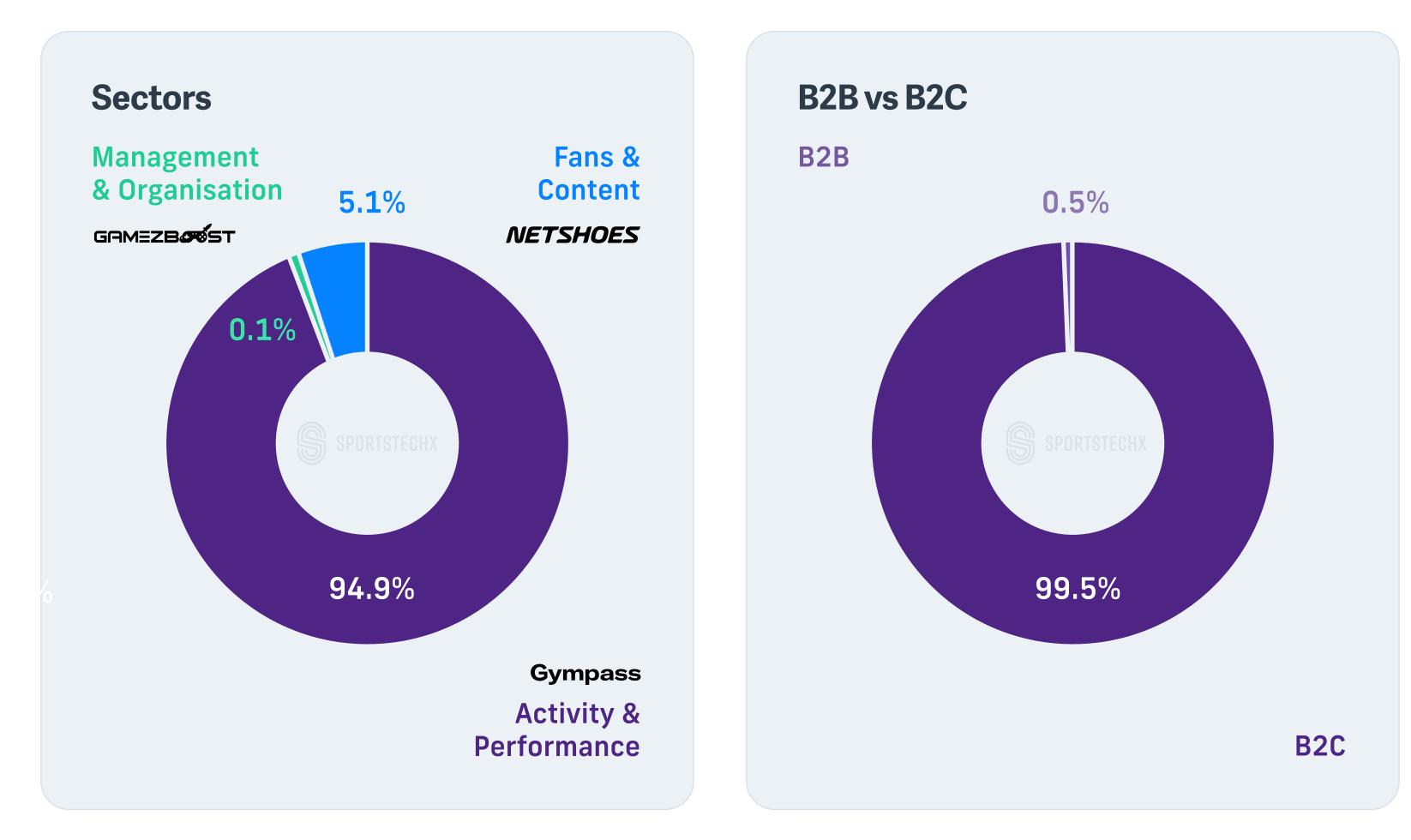
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Brazil the next big SportsTech market

Rest of World Breakdown

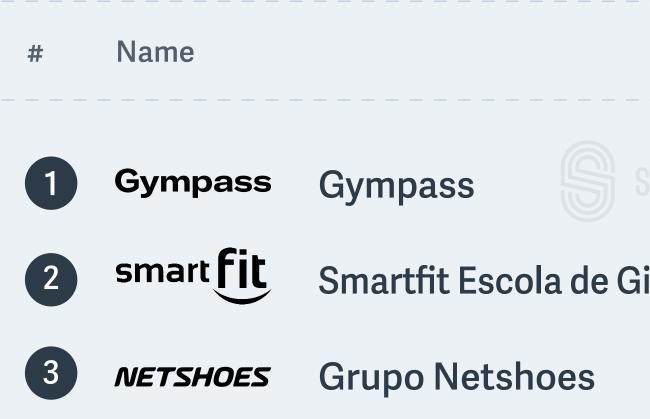




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Top 3 Most Funded Companies in "Rest of World" SportsTech 2019 - 2023





Top 3 Most Funded Countries in "Rest of World" SportsTech 2019 - 2023 Amount (\$m) Top City 894.3 🚺 Sao Paulo 4.5 🗾 Cairo 1.9 🗾 Buenos Aires

	•	
Amo	unt (\$m)	Top City
	605.0	🔯 Sao Paulo
Ginastica e Danca	229.1	💽 Sao Paulo
	215.0	🔯 Sao Paulo

n "Rest of World" SportsTech 2023			
	Amount (\$m)	Top City	
	85.0	🚺 Sao Paulo	
	4.0	🔯 Sao Paulo	
	1.0	🔯 Belo Horizonte	

FitnessTech driving the growth

The Rest of World charts might as well be titled as "Brazil", but the rise of SportsTech in Samba-land is the main reason we include this page. Most of the investment has been in the FitnessTech space, that trend continues in 2023. Sao Paulo is clearly the SportsTech capital in Brazil where the focus is on the end consumer, accounting for nearly 100% of all investment.

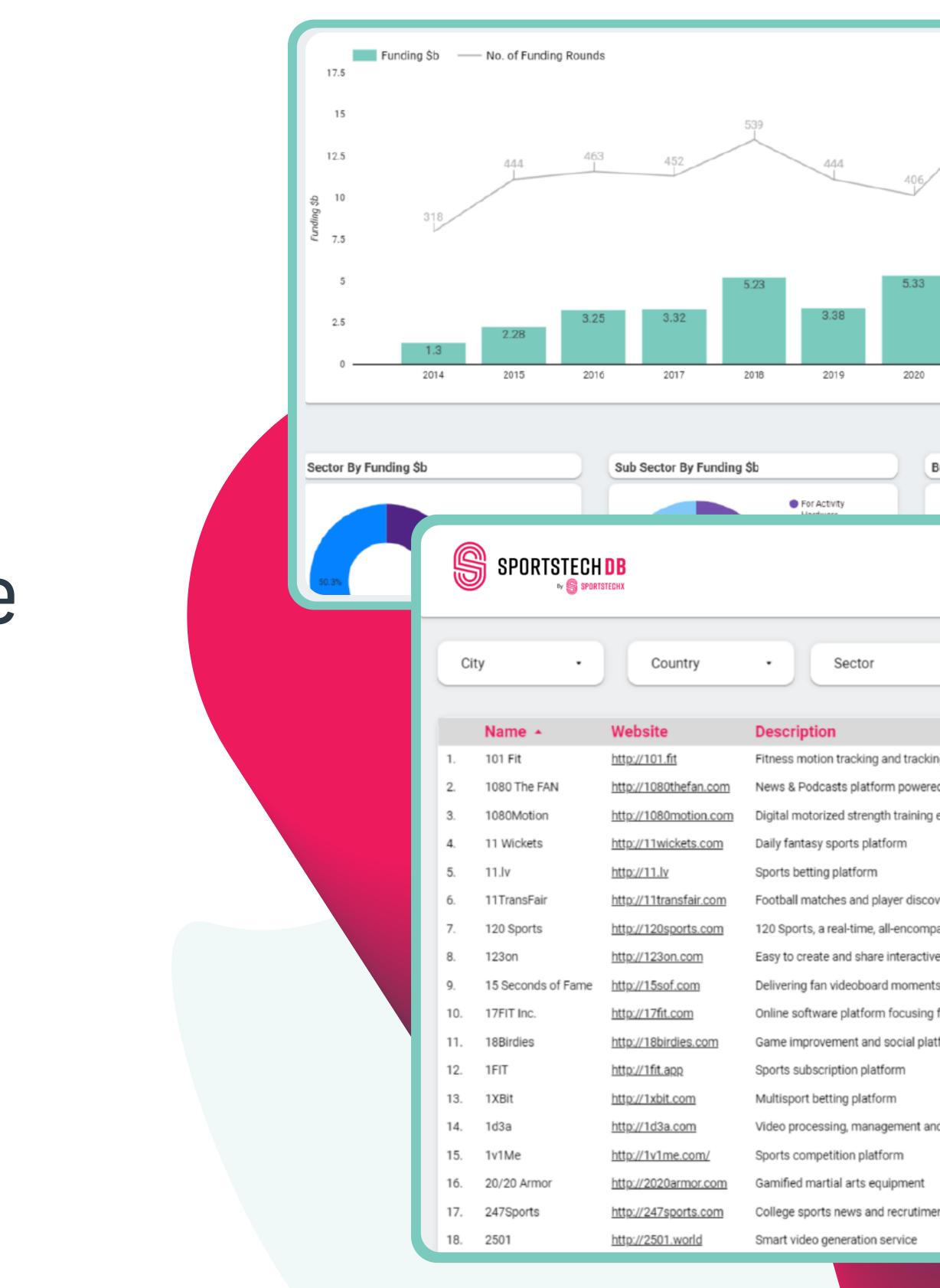
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SPORTSTECH DB Global database to find the best startups in the SportsTech ecosystem with real time analytics. Sign up at sportstechx.com/sportstechdb for a 1-day free trial of the PRO DB.





406 5.33 2020 2021					
				Funding Deal Year Equals	Enter a value
Reg	y • Sector untry • Sub Sector gion • Sub Sub Sector Name Website	Biz Model •	Sport • Tags	Program Total Fi Reset All Fi Country Founded	unding(\$m) • ilters Funding \$m •
					1,869.7 1,625.0
•	Sub Sector 🔹		Q Se	earch	1,128.0 1,003.0 1,000.0 979.3 863.6 739.0 719.5
•		Country		Reset All Filters	1,128.0 1,003.0 1,000.0 979.3 863.6 739.0
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I tracking device powered by fans raining equipment	City Moscow Portland	Russia USA	Sector Activity & Performance Fans & Content	Reset All Filters Sub Sector For Activity Hardware Content Platforms	1,128.0 1,003.0 1,000.0 979.3 863.6 739.0 719.5 702.5 624.6 614.5 614.5 614.5 614.5 614.5 614.5 614.5 615.0
I tracking device powered by fans raining equipment	City Moscow Portland Stockholm	Russia USA Sweden	Sector Activity & Performance Fans & Content Activity & Performance	Reset All Filters Sub Sector For Activity Hardware Content Platforms For Activity Hardware	1,128.0 1,003.0 1,000.0 979.3 863.6 739.0 719.5 702.5 624.6 614.5 614.5 614.5 614.5 614.5 614.5 614.5 615.0
I tracking device powered by fans raining equipment m	City Moscow Portland Stockholm Kolkata	Russia USA Sweden India	Sector Activity & Performance Fans & Content Activity & Performance Fans & Content	Reset All Filters Sub Sector For Activity Hardware Content Platforms For Activity Hardware Fantasy Sports & Betting	1,128.0 1,003.0 1,000.0 979.3 863.6 739.0 719.5 702.5 624.6 614.5 614.5 614.5 614.5 614.5 614.5 614.5 615.0
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I tracking device powered by fans raining equipment m r discovery app ncompassing live vi	City Moscow Portland Stockholm Kolkata Riga Hamburg	Russia USA Sweden India Latvia Germany	Sector Activity & Performance Fans & Content Activity & Performance Fans & Content Fans & Content Activity & Performance	Reset All Filters Sub Sector For Activity Hardware Content Platforms For Activity Hardware Fantasy Sports & Betting Fantasy Sports & Betting Before / After Activity	1,128.0 1,003.0 1,000.0 979.3 863.6 739.0 719.5 702.5 624.6 614.5 614.5 614.5 614.5 614.5 614.5 614.5 615.0
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I tracking device powered by fans raining equipment m r discovery app ncompassing live vi eractive videos noments in stadium cusing for sports fit cial platform for golf	City Moscow Portland Stockholm Kolkata Riga Hamburg Chicago Uppsala New York City Taipei Oakland Almaty	Russia USA Sweden India Latvia Germany USA Sweden USA China USA	Sector Activity & Performance Fans & Content Activity & Performance Fans & Content Fans & Content Activity & Performance Fans & Content Management & Organisation Fans & Content Management & Organisation Activity & Performance Activity & Performance	Reset All FiltersSub SectorFor Activity HardwareContent PlatformsFor Activity HardwareFantasy Sports & BettingFantasy Sports & BettingBefore / After ActivityContent PlatformsMedia & SponsorsFan ExperiencesOrganisations & VenuesFor Activity SoftwareBefore / After Activity	1,128.0 1,003.0 1,000.0 979.3 863.6 739.0 719.5 702.5 624.6 614.5 614.5 614.5 614.5 614.5 614.5 614.5 615.0
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GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

TRENDS & FEATURES

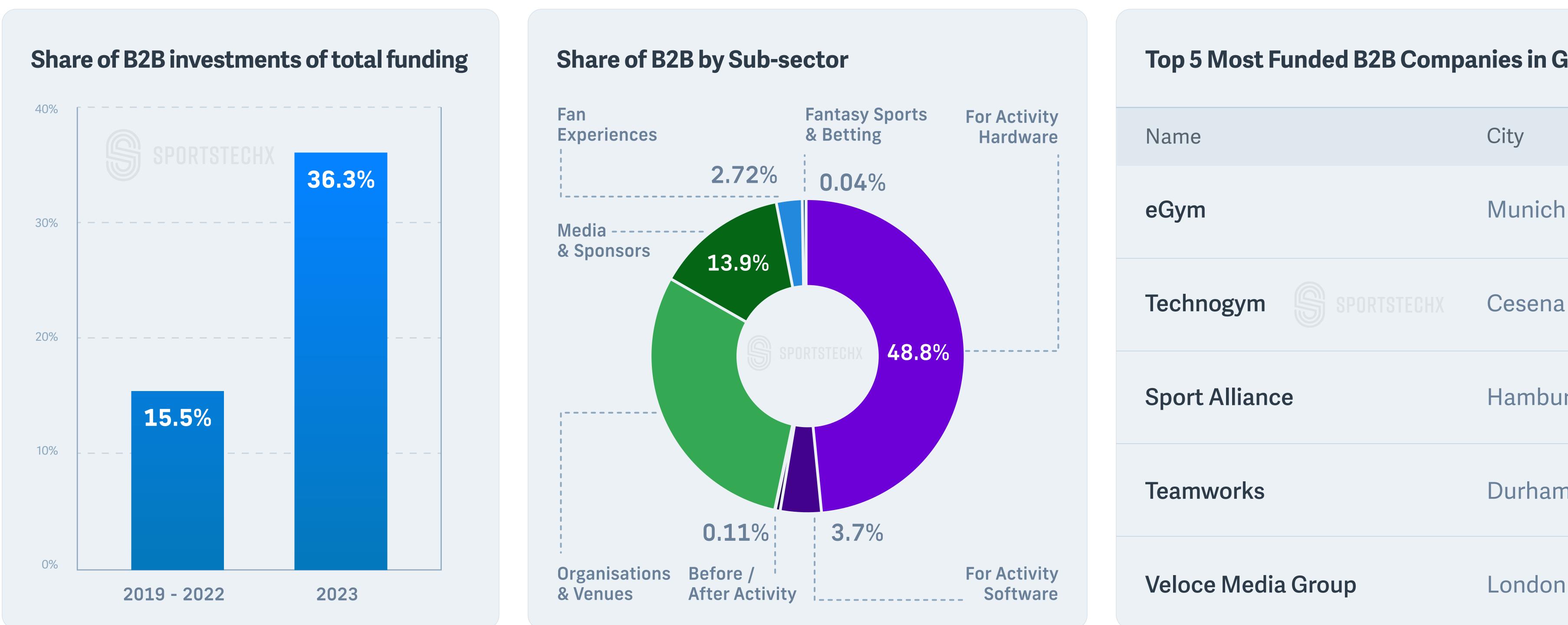
- Trend 1: Interest in B2B Solutions ramping up
- Trend 2: FitnessTech is here to stay
- Trend 3: BigTech dives deep into Sports
- **Teamworks:** The Operating System for Sports^(TM)
- **Startup Features**







Interest in B2B Solutions ramping up Share of total investment increases to 36%



As the sports market grows and team values increase, so does the need for more professional operations. This is reflected in the rising demand for and investment in B2B solutions for the sports industry. The increase from 16% to 36% is a clear indicator of this shift in mindset. Nearly half of that investment (49%) has gone into hardware solutions

GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

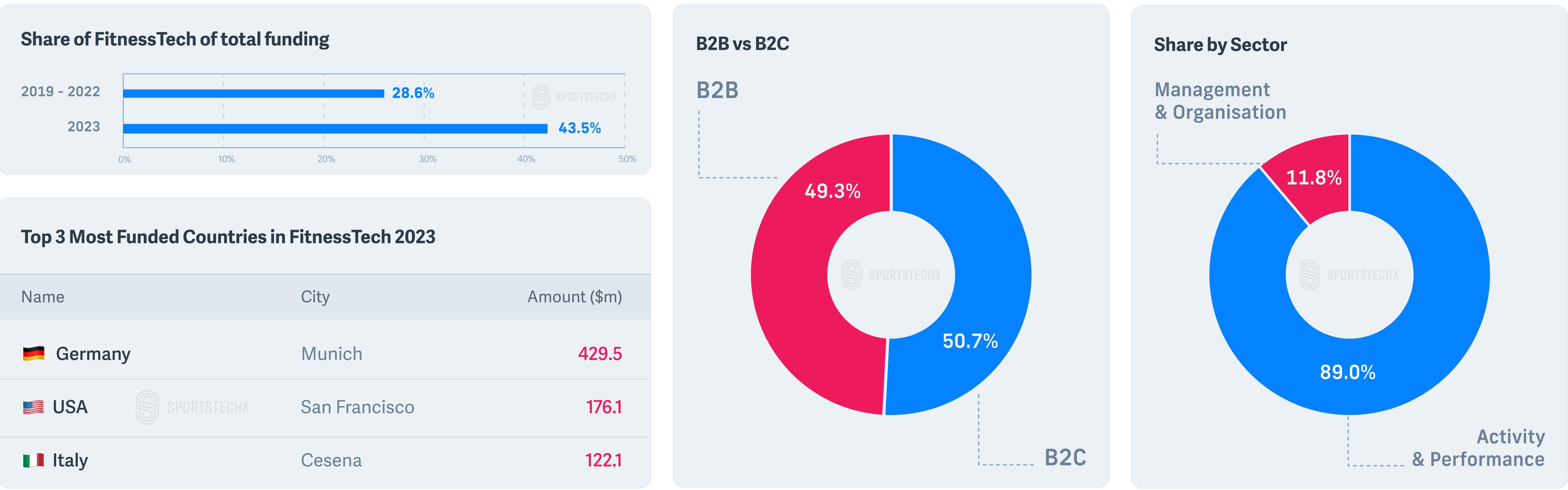
related to B2B fitness, including companies providing 'smart gym' equipment and solutions. Organisations and venues (31%) and media and sponsors (14%) make up most of the other half. The growing importance of operational efficiency and better commercialisation is likely to continue.

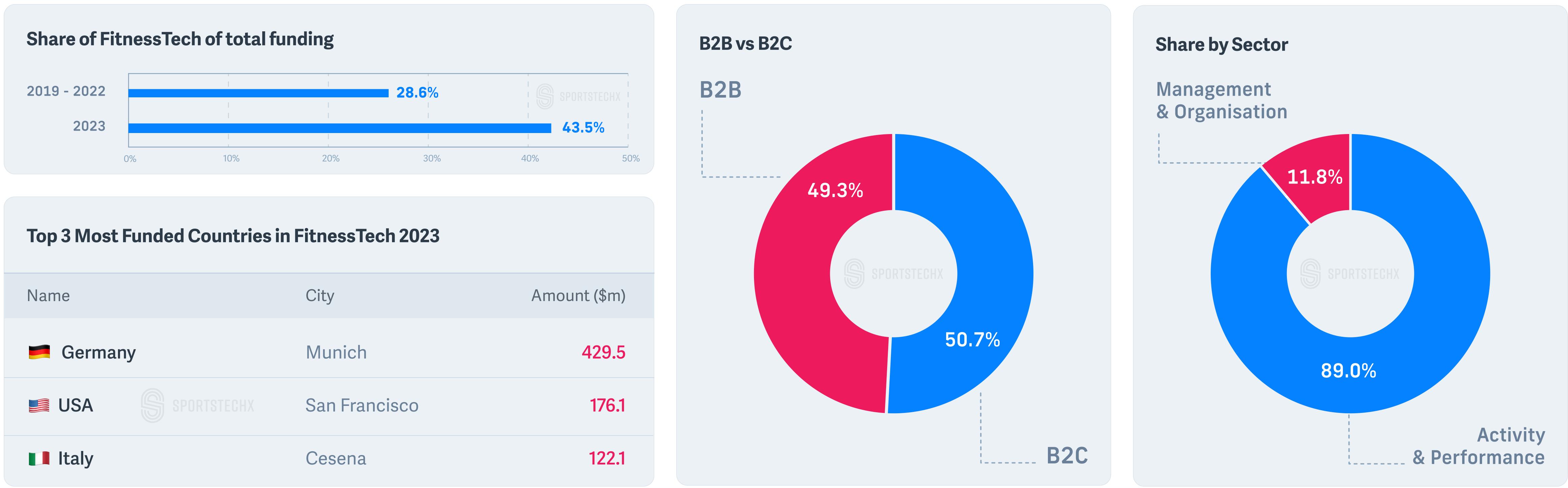


lobal SportsTech 2023			
	Country	Amount (\$m)	
)	Germany	225.0	
3	Italy	122.1	
Irg	Germany	100.0	
n	USA USA	65.0	
7	Ministration of the second sec	50.0	



FitnessTech is here to stay Share of total investment increases to nearly 42%





Like a relentless trainer, FitnessTech continues to push forward. Almost every year, we look for new trends to discuss, but this segment consistently delivers. A 60% increase is impossible to ignore as the share of funding jumped from an average of 26% to 42% in 2023.

GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

An even split between B2B and B2C solutions, which is interesting to note since this segment has usually been consumer-focused. Solutions for athletes dominate, which is not surprising. However, it is notable that Germany took the lead in this list, with three companies raising significant rounds: EGym, Urban Sports Club, and Sports Alliance.





BigTech dives deep into sports Multiple players are looking to establish a presence across categories

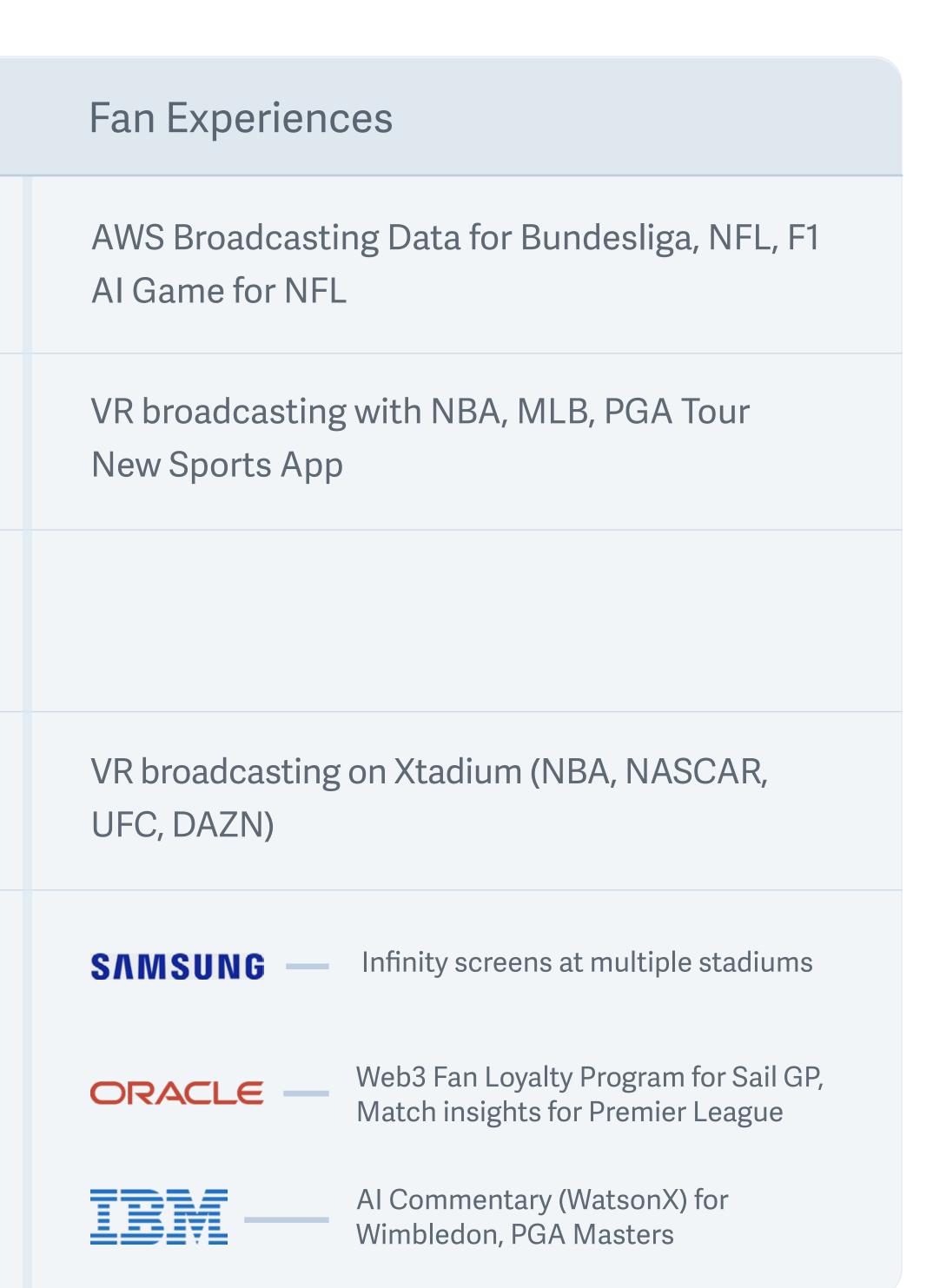
Name	Wearables	Live Sports	Innovation Initiative / Partnerships
amazon		VIER VIER CHAMPIONS LEAGUE	Digital Athlete
	Watch, Vision Pro	MLS V	Înnovation L A B
Google	Pixel Watch		FORMULA 1 TEAM
Meta	Oculus		
Others	Samsung - Watch	NETFLIX — 💓 👀	<image/>

We've said this for a while: interest in sports is coming from many places, especially Big Tech. And there's a lot going on, we've tried to capture as much information as possible on the table. Live sports streaming is attracting the most interest, starting with the NFL, which has games on Amazon Prime, YouTube, and more recently Netflix. Expect other leagues to follow. Headsets arguably open up the most interesting possibilities around fan

GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

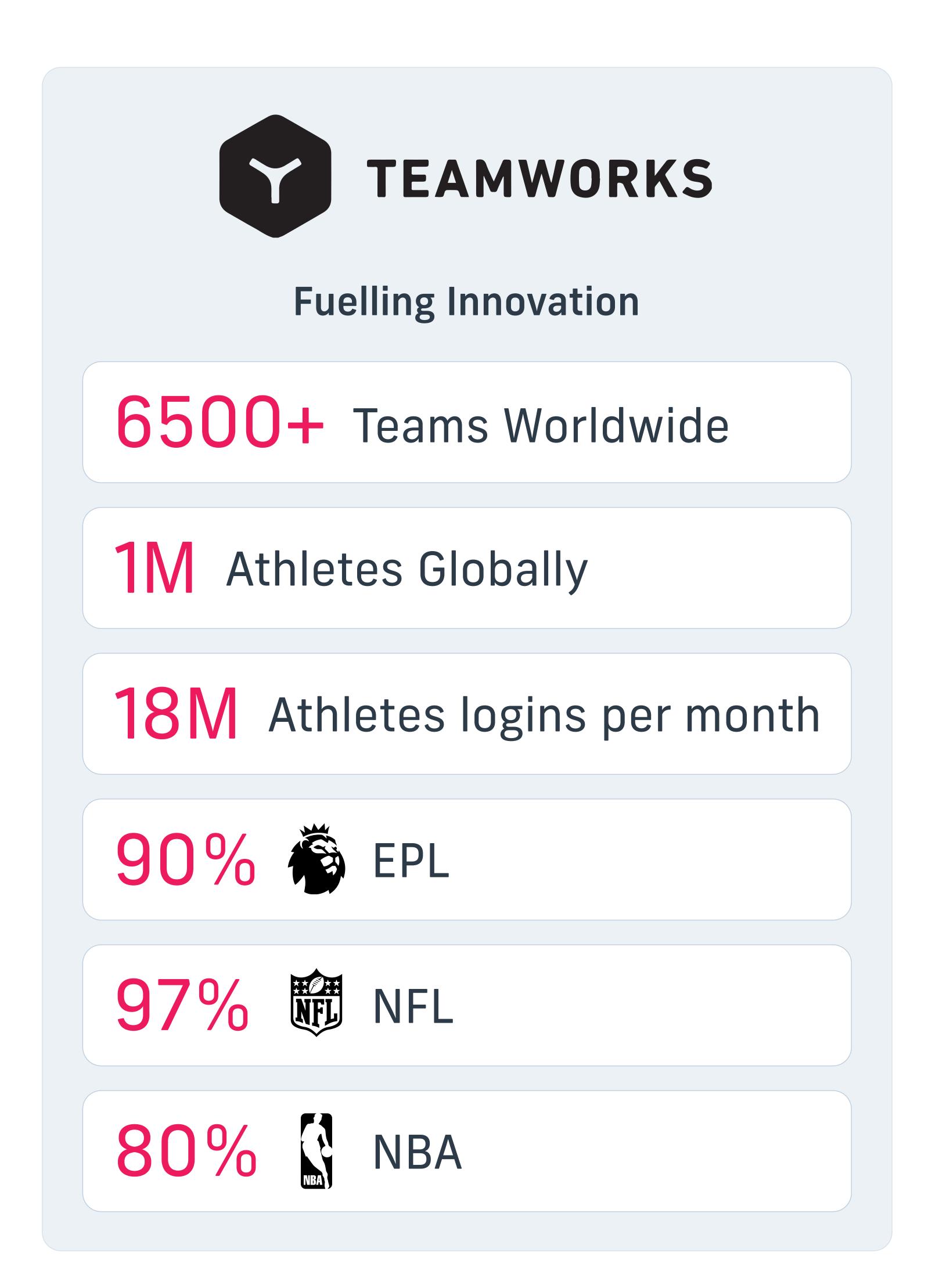
experiences with immersive broadcasting. Some companies have focused on certain sports (Infosys & Tennis), some with innovative tech (IBM & AI commentary), while others have developed key, long-term partnerships with multiple offerings (Microsoft & LaLiga). Wherever you look, the appetite is growing.







Teamworks: The Operating System for Sports^(TM)



The Power of Integration

Teamworks Operating System for Sports[™] is home to best-in-class products for each stage of the athlete lifecycle. It's ONE complete solution that connects, focuses, and empowers support staff and athletes to drive team performance.

From our roots in Durham, North Carolina, we have expanded to serve athletes and elite sports organizations in 11 countries and counting.

Integrated & Purpose-Built Solutions

Opera Perform Bran Athlete Dev Recru

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"We are an innovative club looking for the best solutions for our players and staff, and Teamworks continues to bring best-in-class solutions under their umbrella so each of our departments has a specialized tool to meet their needs."

Danny Karbassiyoon FOOTBALL PLATFORM LEAD, ARSENAL FC

Fuel Your Innovation. **Partner with Teamworks.**

Visit our website or contact us today to explore how Teamworks and The Operating System for Sports[™] can help drive innovation in your organization.

TEAMWORKS.COM

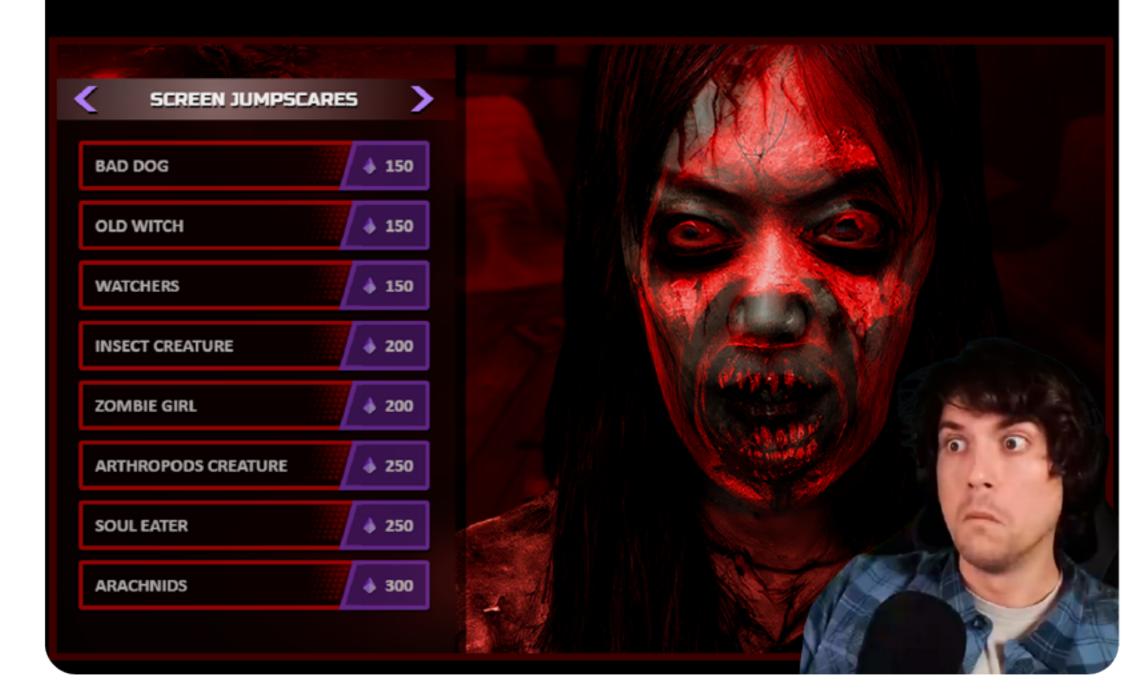


Featured Startups



Anton Ryabichev CEO & FOUNDER

INTERACTION BOOSTER FOR LIVE STREAM MONETIZATION



The Problem Solved

Chaos Tricks is an interactive extension on Twitch that helps streamers around the world to make their streams more interactive, engaging their viewers to create thousands of in-game events through donations mechanism, hence helping the streamers to earn more, helping the viewers to get more fun and helping the platforms to boost the view time of every stream on which our extension is used.

GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

Chaos Tricks

Key Achievements

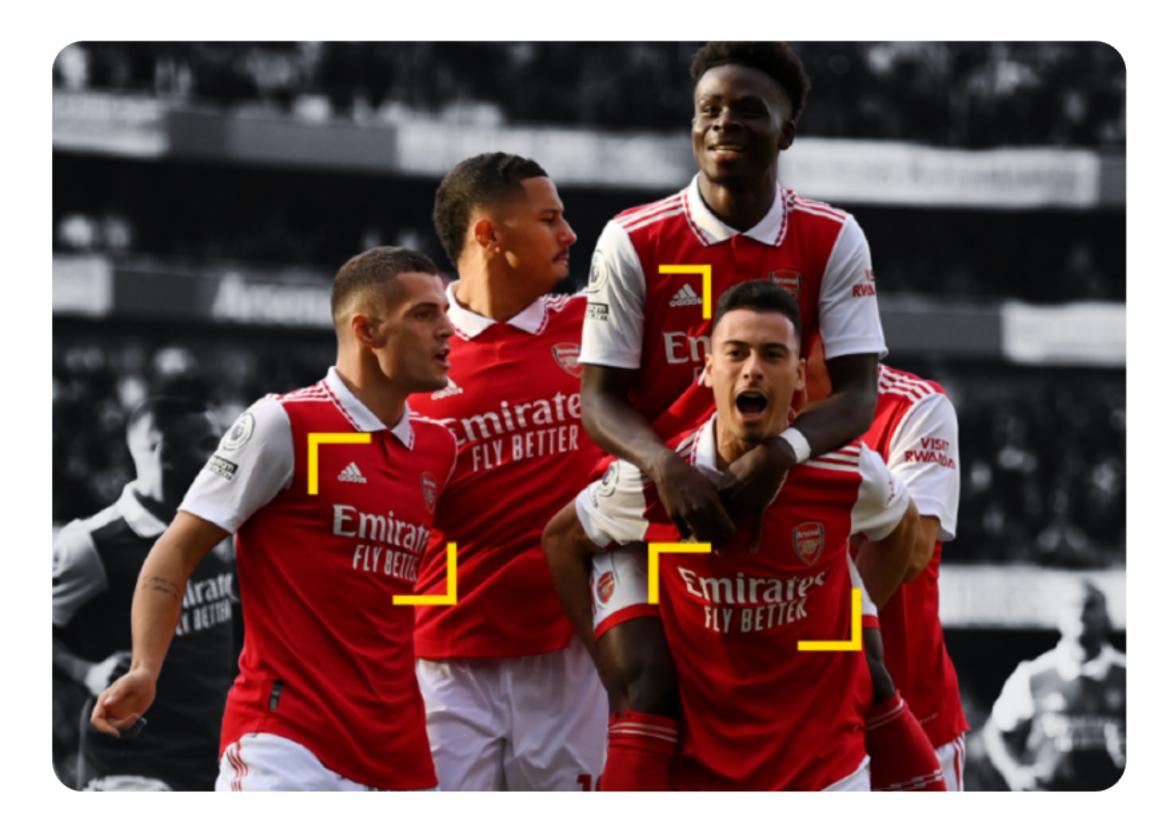
Thousands of happy streamers have used our product, millions of events have been already activated. We even provide tailor made marketing solutions for brands to create next-level interactive marketing campaigns within live streams. Our product can work in any game, all content is original and developed by us.

Next 12-18 Months

- New in-game events, of course
- Subscription model that opens up new content for streamers and their viewers
- Joint live in chat voting for triggering special events
- Integration with TikTok, YouTube, Kick, Discord and other platforms
- Interactive tournaments and show-matches between streamers where viewers can influence the gameplay
- More bolt-on marketing solutions for brands to use







The Problem Solved

Relo Metrics is an Al-powered sponsorship analytics platform that enables brands to track and optimize their sponsorship investments. It also powers teams and leagues with the insights they need to retain and grow revenue. Relo helps understand the valuation and outcome of a sponsorship by tracking sponsor exposure across live broadcasts, social media, and performance. streaming platforms, but with more granular and accurate analytics on the performance of their sports sponsorship investments.

We're redefining the sponsorship analytics landscape. Relo Metrics stands as the only end-to-end solution in sports and entertainment sponsorship and integrated marketing, offering unparalleled insights through our proprietary computer vision and AI software. Our clients are empowered to make data-driven decisions that maximize the ROI of their sponsorships and marketing efforts.

We're launching the sponsorship measurement across earned media, owned website & in-venue valuations. This allows clients to see more value through their partnerships & have highly engaged fans. In the coming months, we will also focus on increasing complementary, strategic partnerships in sports marketing, giving clients a complete picture of their sponsorship

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Key Achievements

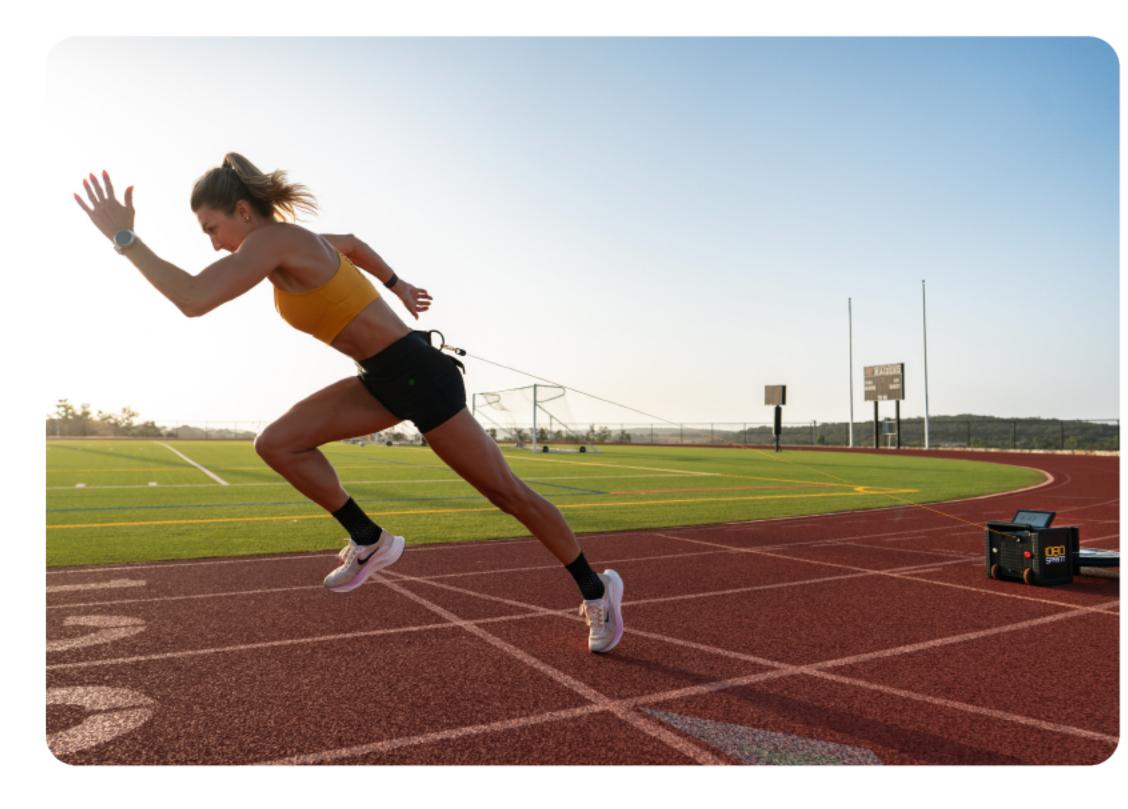
Next 12-18 Months



Featured Startups



Manni Svensson CHAIRMAN AND CO-FOUNDER



The Problem Solved

We're dedicated to developing user-friendly applications rooted in science. Whether it's strength, speed training or testing, we've got you covered. With our 1080 digital motorized cable machines, you will experience:

- Increased efficiency for better results.
- Enhanced engagement with real-time biofeedback and personalized guidance.
- Optimal safety with full control over loads and speeds.

GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

Key Achievements

The inventors behind 1080 Motion introduced the first digital motorized strength training equipment in 2009. Now, over 120 professional teams, including those in the Premier League, Bundesliga, NFL, NBA, NHL, and MLB, rely on 1080 machines. Athletes using 1080 often secure victories in the Olympics. Moreover, our technology is trusted in sports rehabilitation clinics, academic research, and elite military training centers.

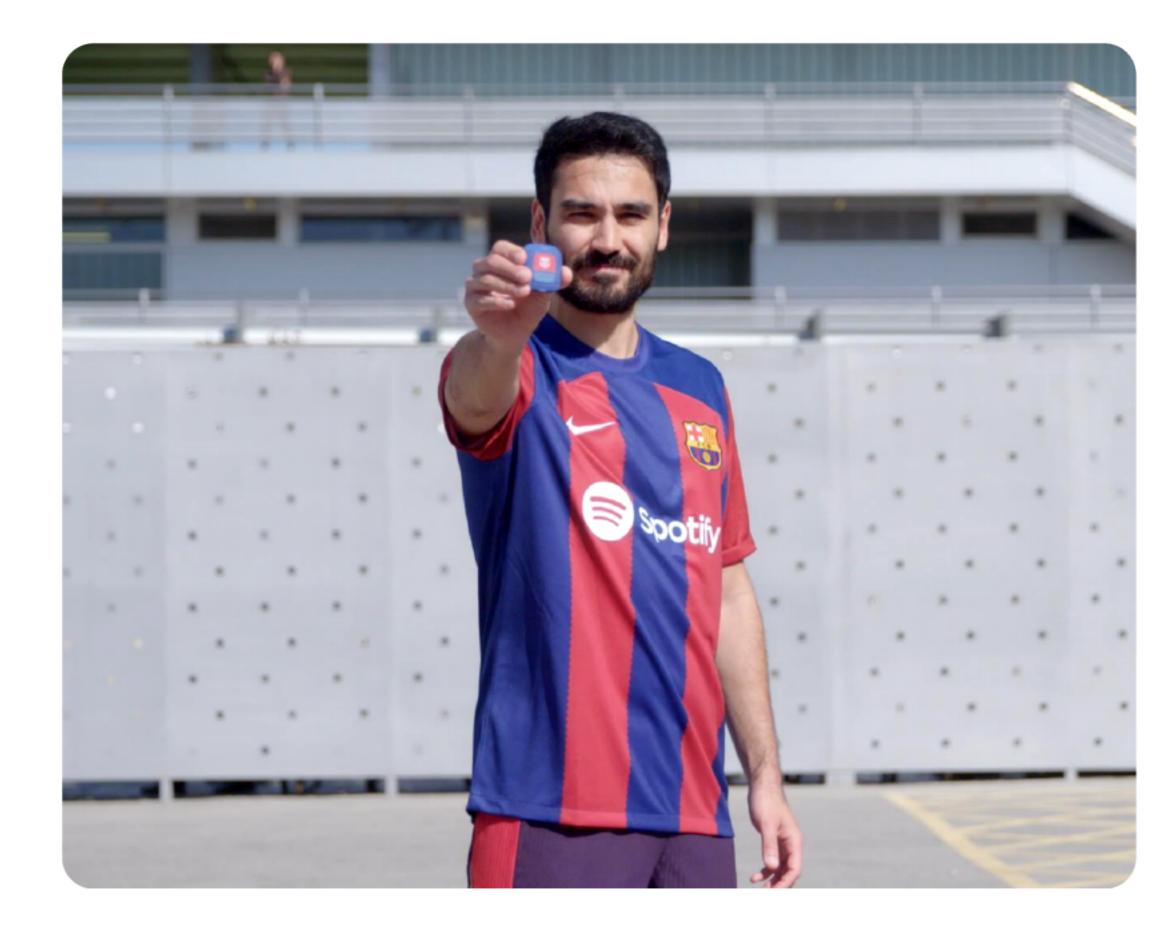
Next 12-18 Months

Generation 2 software and machines provide a better user experience at a lower cost. Powered by batteries the new machines are portable, smaller and easier to use. We are ready to address the larger mass market - gyms and rehabilitation, in addition to a continued growth in elite sports.



Jose Gonzalez Ruzo





The Problem Solved

OLIVER tackles the lack of actionable insights to improve performance. The OLItracker collects data from training and game sessions, automatically transforming it using proprietary AI personalized feedback and into video recommendations improve. on how to Additionally, the app provides a gamified experience featuring incentives, comparisons, and rewards, empowering athletes, coaches, and organizations to gain a competitive edge.

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Key Achievements

OLIVER has a customer base of +200 teams and players. The platform has been 8,600 successfully implemented in the academies of FC Barcelona, Real Betis, Getafe, Racing Santander, São Paulo, among others clubs, leagues and federations. The Barça tracker, launched in April with FC Barcelona, sold out within the first week. Lastly our tech was selected for the FIFA Innovation Program.

Next 12-18 Months

Expect OLIVER Sports to surge in commercial growth, expand into new markets like the US, and forge more collaborations for white label products. We're dedicated to broadening our client base, strengthening industry partnerships through our recent API. The focus remains on sales traction, delivering unparalleled value to clients and collaborators alike.



GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

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Conversations with startups, investors and leading initiatives from the world of Sports & Tech

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GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

ECOSYSTEM OVERVIEW

Investors **Innovation Initiatives**

Global SportsTech Startup Selection 2023

23 28 30







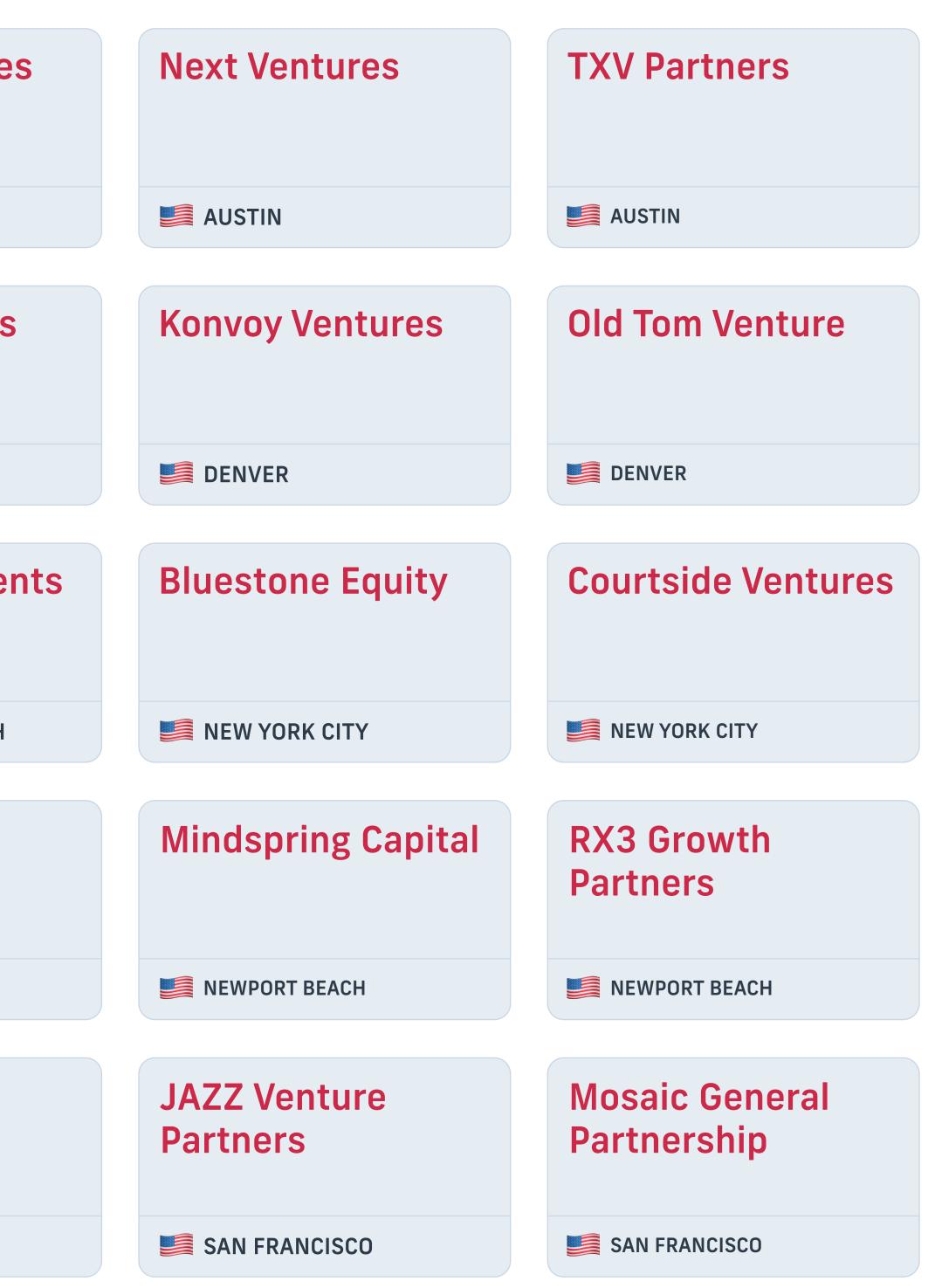


Global SportsTech Investor Ecosystem 2024

Investors: North America

Lalotte Ventures	LangLeven Group	Maple Leaf Sport & Entertainment	Relay Ventures	Beyond the Game Network	Hawks Ventures	Phoenix capital ventures	LivWell Ventures
MONTREAL	MONTREAL			ATLANTA	ATLANTA	ATLANTA	
DRIVE by Draftkings	The Player's Impact	Will Ventures	Causeway Media Partners	Phoenix Sports Partner	Ryan Sports Venture	SeventySix Capital	Arctos Partners
BOSTON	BOSTON	BOSTON		CHICAGO	CHICAGO	CONSHOHOCKEN	DALLAS
Titletown Tech	KB Partners	The Collectiv	Elysian Park Ventures	Ludis Capital	Monarch Collective	Pulsar VC	Acies Investment
GREEN BAY	HIGHLAND PARK	HOUSTON	LOS ANGELES	LOS ANGELES	LOS ANGELES	LOS ANGELES	MANHATTAN BEACH
Dynasty Equity	HBSE Ventures	JDS Sports	MSP Capital	Next 3	Raine Group	Red Bird Capital Partners	Sharp Alpha Advisors
NEW YORK CITY	NEW YORK CITY	NEW YORK CITY	NEW YORK CITY	NEW YORK CITY	NEW YORK CITY	NEW YORK CITY	NEW YORK CITY
Backswing Ventures	Sapphire Sport	Velocity Capital Management	Fitt Insider	Proflunce Capital	Oregon Sports Angels	Next Play Capital	Cartan Capital
ORLANDO	PALO ALTO	PALO ALTO			PORTLAND	REDWOOD CITY	SAN FRANCISCO
Play Time HoldCo	Scrum Ventures	Stadia Ventures	Bruin Sports Capital				
SAN FRANCISCO	SAN FRANCISCO	ST LOUIS	WHITE PLAINS				







Global SportsTech Investor Ecosystem 2024

Investors: Asia-Oceania

Wildcard Ventures	Athletic Ventures	XT Ve
MELBOURNE	SYDNEY	sydi
Swing Capital		
DUBAI		

Investors: Europe

Trust Esport Ventures	Athletico Ventures	Inspi Capit
BORDEAUX	PARIS	
Apex Capital	CrowdSport	Gaint Capit
	BARCELONA	MAL
Hiro Capital	Mercuri	Merc
E LONDON	E LONDON	😹 LONI

Investors: South America

Go4it	Sports angels
BRAZIL	BRAZIL

GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

entures	XV Capital	Centre Court Capital
DNEY	SYDNEY	

iring Sport ital	Seventure	Sparring Sport Group
RIS		PARIS
nt Venture ital	Shorai	Alima Sport VC
ALAGA		AMSTERDAM
cury 13	Players Fund	Skin in the game
NDON	EVALUATION	EVALUATE STATE





G S T E R 2 4





SPORTSTECHX

Investors

What types of startups / companies are you looking to partner / work with?



Lloyd Danzig MANAGING PARTNER

We are looking at a lot of fintech, adtech, and data infrastructure solutions across sports, gaming, and entertainment. We see sports as a business built around driving a sense of purpose and connection among fans. Software and new media innovations are critical to the longevity of that business model.



Anton Brams GENERAL PARTNER

We note the rapid expansion of padel which will soon be the top racket sport on the planet even before becoming an olympic sport. And we believe that startups which can cater to organizations and practitioners in this sport would benefit tremendously in the next couple of years.

SHARP C ALPHA ADVISORS



Koen Bosma PARTNER & HEAD OF VC

If there is one constantly growing trend that we truly believe in, it would be on quantifying human performance. Where the human body was and is a miracle and mystery at the same time, people that used to be classified as 'biohackers' will continue to become more and more mainstream. We are believers that with current tracking devices for sleep, mental health, longevity, movement etc are just scratching the surface and the venture returns will come in this space.





Mustafa Ghouse **GENERAL PARTNER**

Spatial computing, including augmented reality (AR), virtual reality (VR), and mixed reality (MR), is proving to be a fascinating element within the sports tech sector. The applications of AR/VR technology personalising the viewing experience, enabling fans to see player stats overlaid on the field, access instant replays from their preferred angle, or virtually interact with other fans in a shared space along with its application on the field make it an exciting trend within Sports Technology.







Mike Yang FOUNDER AND CEO

A. The Major Techs' acceleration (e.g. Al, Robotic, Web3, Biotech...) has became very accessible and affordable; more importantly, the viable applications & monetisation for Global Sports Industry in both quantity and quality! It's just the beginning! B. The surge of China's Industry GDP from 1 to nearly 5 Trillion RMB and it's sustainability driven by National Plan, 400M+ Midclass, marketlization etc. Global players will benefit hugely in the coming Golden Decade from this biggest emerging market!

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Global SportsTech Innovation Initiative Ecosystem 2024

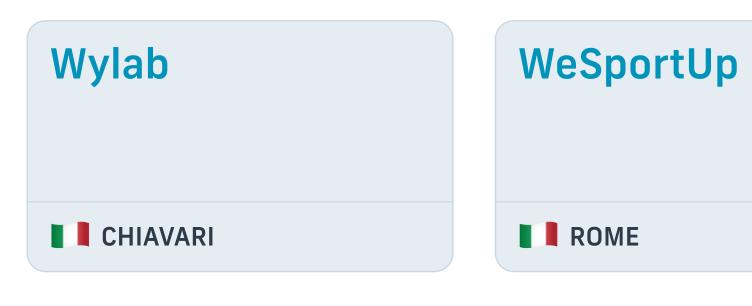
Accelerators, Incubators & Challenges

Neom Sport (w GSIC by Microsoft)	Groundbreakers Challenge (GSIC by Microsoft x Sport Singapore)	Andora Sports Scaleup Program (w GSIC by Microsoft)	Le Pack	Paris&Co Sport
JEDDAH	SINGAPORE		LYON	PARIS
Breakaway Accelerator programme	Comcast NBC Universal Sports Tech	Divinc	Techstars Sports Accelerator Indianapolis	Plug and Play
LAS VEGAS				SUNNYVALE

Innovation Initiatives - by Sports Orgs

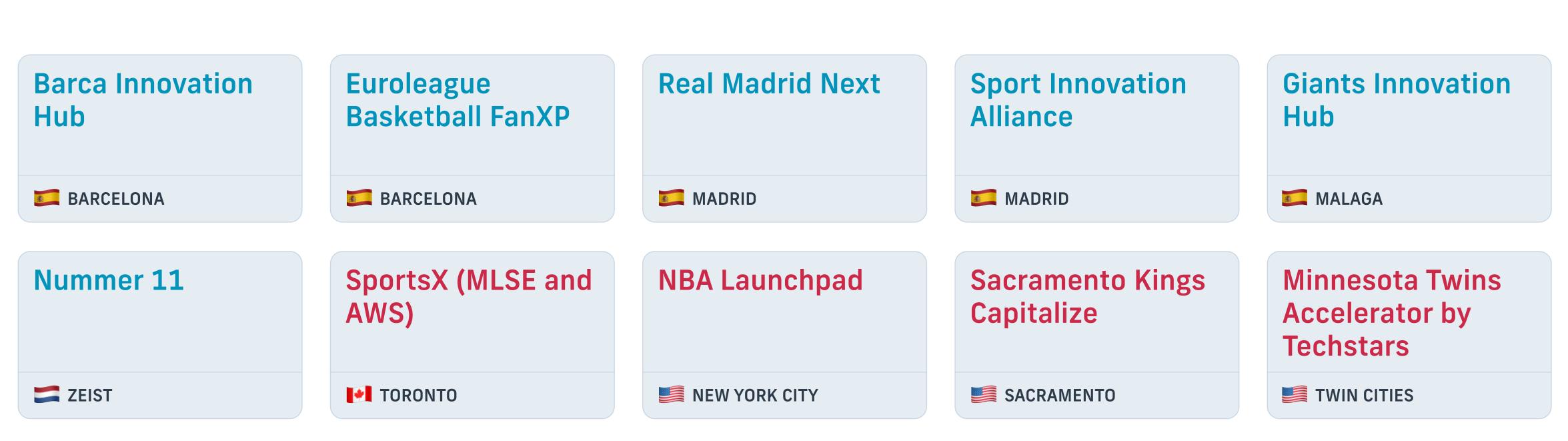
AO StartUps	RCB Innovation Lab	SportsTech Belgium	DIF Innovation Lab	DFB Akademie
MELBOURNE	BANGALORE			FRANKFURT
Sevilla FC Innovation Center	Valencia CF Innovation Hub	FIFA Innovation Programme	UEFA Innovation Hub	Reimagine Football
SEVILLA			NYON	

GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

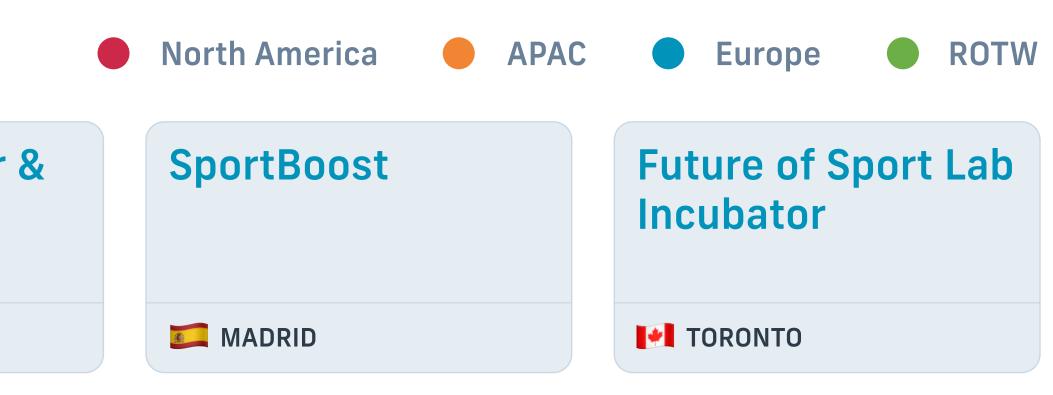


Chiliz Incubator & Accelerator Program

SLIEMA









SPORTSTECHX

Innovators What are the biggest challenges you face related to Innovation?



Chris Schlosser SVP, EMERGING VENTURES



Our innovation cycles are typically pretty short, we are looking for actionable products/partnerships not long range R&D. While it would be very fun to work several years in the future, we typically are looking at systems that could be deployed in the next 12 months into one of our various properties or leagues.



Carolina Chiappero INNOVATION MANAGER

The biggest challenge today, after implementing the function, is to put innovation in the right place to have a positive impact on the business at a strategic level and in a fully embedded way.

🕅 înnovation LAB



Giel Kirkels CAPTAIN INSIGHTS & INNOVATION

We see many cool new sportstech products entering the market for grassroots players, such as performance trackers, smartwatch apps for referees and other digital tools. The challenge is to create a connected data ecosystem, to ensure all relevant data sources will become available for users in one logical place. These products are growing as stand alone features, but it would be great to realize a connected data platform to increase user experience.



Charles Juba GROUP DIRECTOR OF DIGITAL AND TECHNOLOGY

Managing the adoption of innovation bets in a way that will not self-disrupt the organisation's Operational health is a challenge that organisations like ours will continue to monitor and solve for. There is also the challenge of building a continuous and sustainable pathway to for the innovation initiatives to evolve whilst still delivering outstanding mass participation events at scale and at a quality standard.









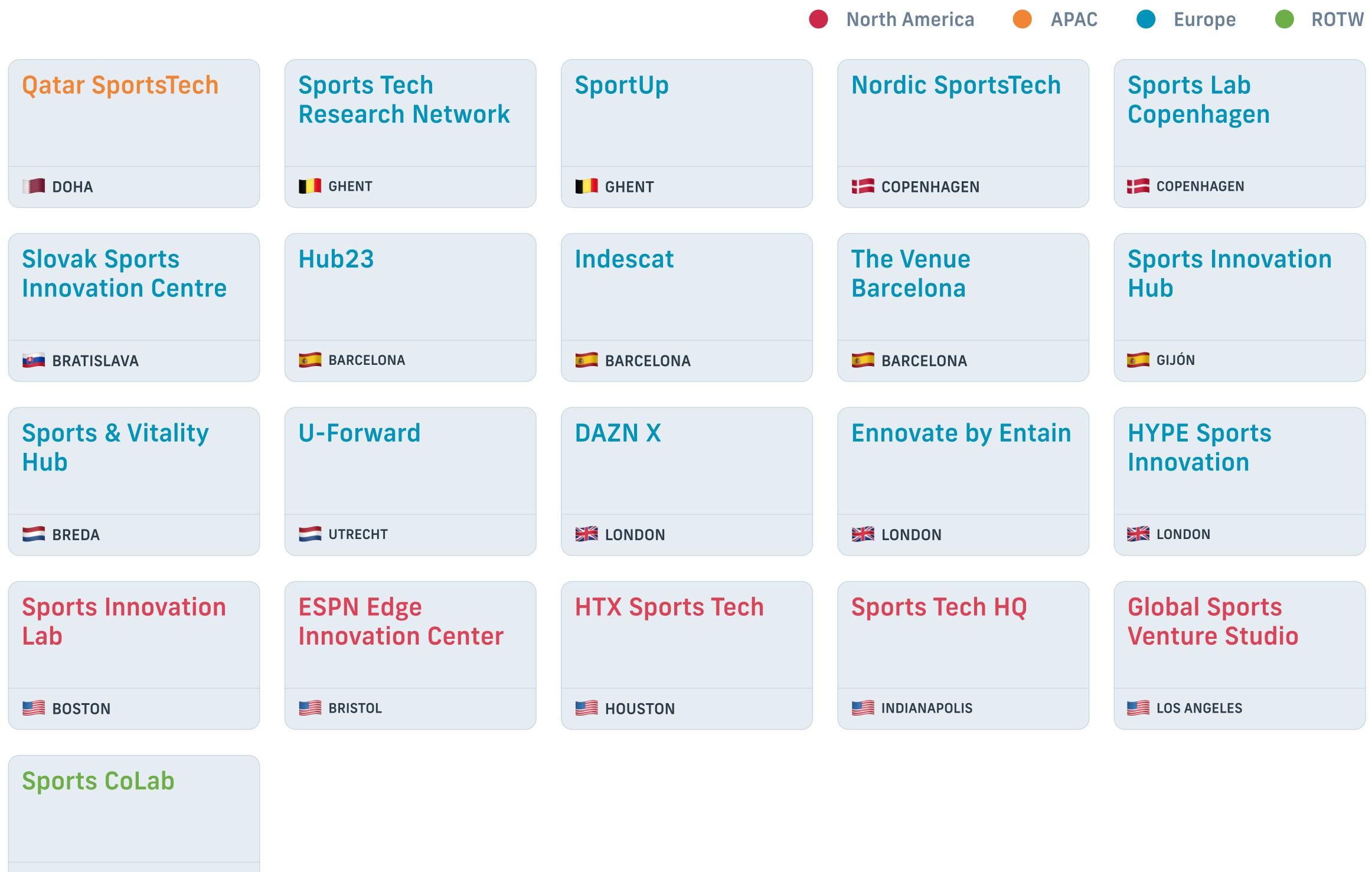


Global SportsTech Innovation Initiative Ecosystem 2024

Innovation Initiatives - by Others

Aquabloom Sports			
Technology Group	Telangana Sports Innovation Hub	SportsTech Tokyo	Sports Tech Sandbox
MONG KONG SAR	HYDERABAD	Ο ΤΟΚΥΟ	PUTRAJAYA
SheSportTech	Norwegian Sport Tech	Startups In The Game	SportsTech Ireland
GOPPINGEN	SLO	WARSAW	
Health & Sports Technology Initiative	Sports Tech Research Center	NTN Innovation Booster	ThinkSport
	STERSUND		LAUSANNE
Sports Loft	SportTech Hub	Canal Sports Hub	Sports Innovation Texas
IONDON	EVALUATION	PANAMA CITY	
Sports & Fitness Industry Association	San Diego Sport Innovators	Arena Hub	Sportheca
SILVER SPRING	SOLANA BEACH	SAO PAULO	SAO PAULO
	 HONG KONG SAR SheSportTech GOPPINGEN Health & Sports Technology Initiative BLEKINGE BLEKINGE Sports Loft LONDON Sports & Fitness Industry Association 	 HONG KONG SAR HYDERABAD SheSportTech COPPINGEN GOPPINGEN Bealth & Sports Technology Initiative BLEKINGE Sports Loft Sports Loft Sports & Fitness Industry Association San Diego Sport Innovators 	Image: Startups in The Game SheSportTech Norwegian Sport Tech Image: SportS In The Game Image: SportS Tech Technology Initiative Image: SportS Tech Research Center Image: SportS Loft SportS Loft SportS & Fitness Industry Association

GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024



🔰 SANTIAGO





SPORTSTECHX

Innovators What types of startups / companies are you looking to partner / work with?



Marilou McFarlane CEO+FOUNDER

All sizes of businesses in the sports tech or broader sports industry interested in diversifying their talent pipelines and building more inclusive cultures. Our programs enhance recruitment and retention for any size business.



Dr. Cheri L. Bradish FOUNDER/MANAGING DIRECTOR

The FSL Incubator is an entrepreneurial launchpad that brings together sport innovation thought leaders with a deep network of successful Canadian sport properties, industry partners and leading technology and investment experts, with the aim to create value by facilitating meaningful innovation in sport. The Incubator empowers seed-stage startups to achieve product-market fit and assist companies with broader transitions for growth.





Federico Smanio CEO

We typically target early stage companies in preseed or seed stage that develop solutions for the sports industry, either in the performance, fan experience or management & organization field. Being the point of reference for sports tech in Italy, we also act as a facilitator for foreign startups at a later stage that want to explore the Italian market. In that case we help them by advising them and giving access to the Italian sports ecosystem.





Jenna Kurath VICE PRESIDENT OF STARTUP PARTNERSHIPS

The startups and scaleups in our portfolio are building the future of sports by bringing the technology of tomorrow to the athletes and fans of today. We are looking to work with early-stage companies in the following sports industry categories: media and entertainment, athlete and player performance, fan and player engagement, team and coach success, esports, fantasy sports and betting, venue and event innovation, and the business of sports.







We would like to onboard all kind of startups innovating in sports to our GSIC ecosystem. Smart Stadium, Media, High Performance, Fan Engagement, Sponsorship, Gaming, etc.





Andy Selby HEAD OF STRATEGY

Sports Loft works with leading tech companies serving the sports, media and entertainment industries. We're particularly focused on the commercial side of sports companies that are driving new revenues for rightsholders and creating new experiences for fans. Personally I'm very interested in companies that sit at the intersection of gaming and sports - whether that's gamifying the experience of being a fan, or creating sports experiences in gaming environments.

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INNOVATION SERVICES DIRECTOR



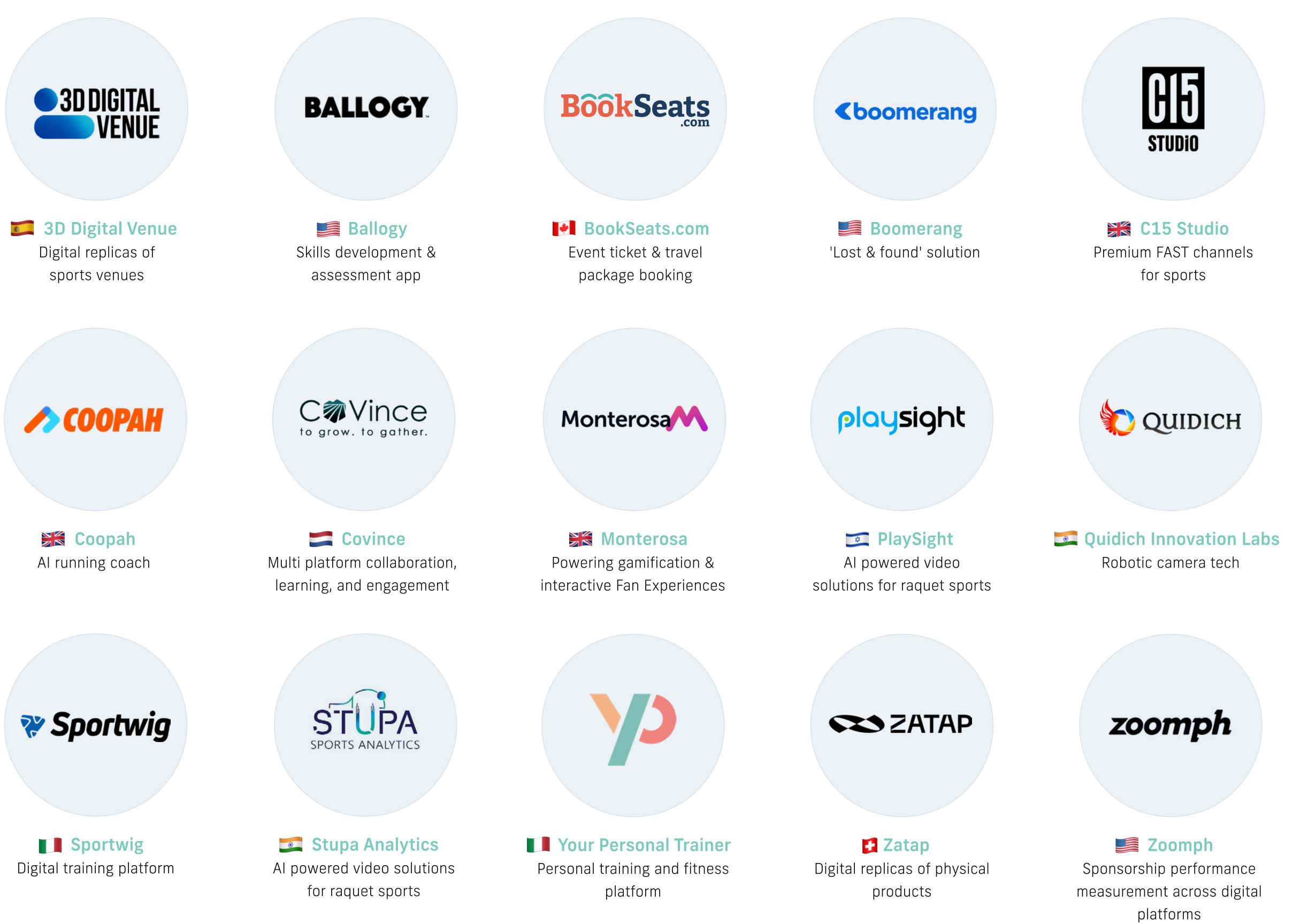
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Sports_Loft



Global SportsTech Startup Selection 2024

We've asked each of the 15 innovators in this report to name one Global SportsTech startup that has impressed them recently. The result: A selection of 15 startups (some were mentioned multiple times) that represent Europe's SportsTech innovation capabilities.



GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024







Cele Break

CeleBreak Pick-up Football booking

Nex Immersive games and experiences

① turfcoach

🚝 Turf Coach Smart turf management CAMB.AI

🖾 Camb.ai Voice translation & dubbing AI

PAM 💱 Smart navigation

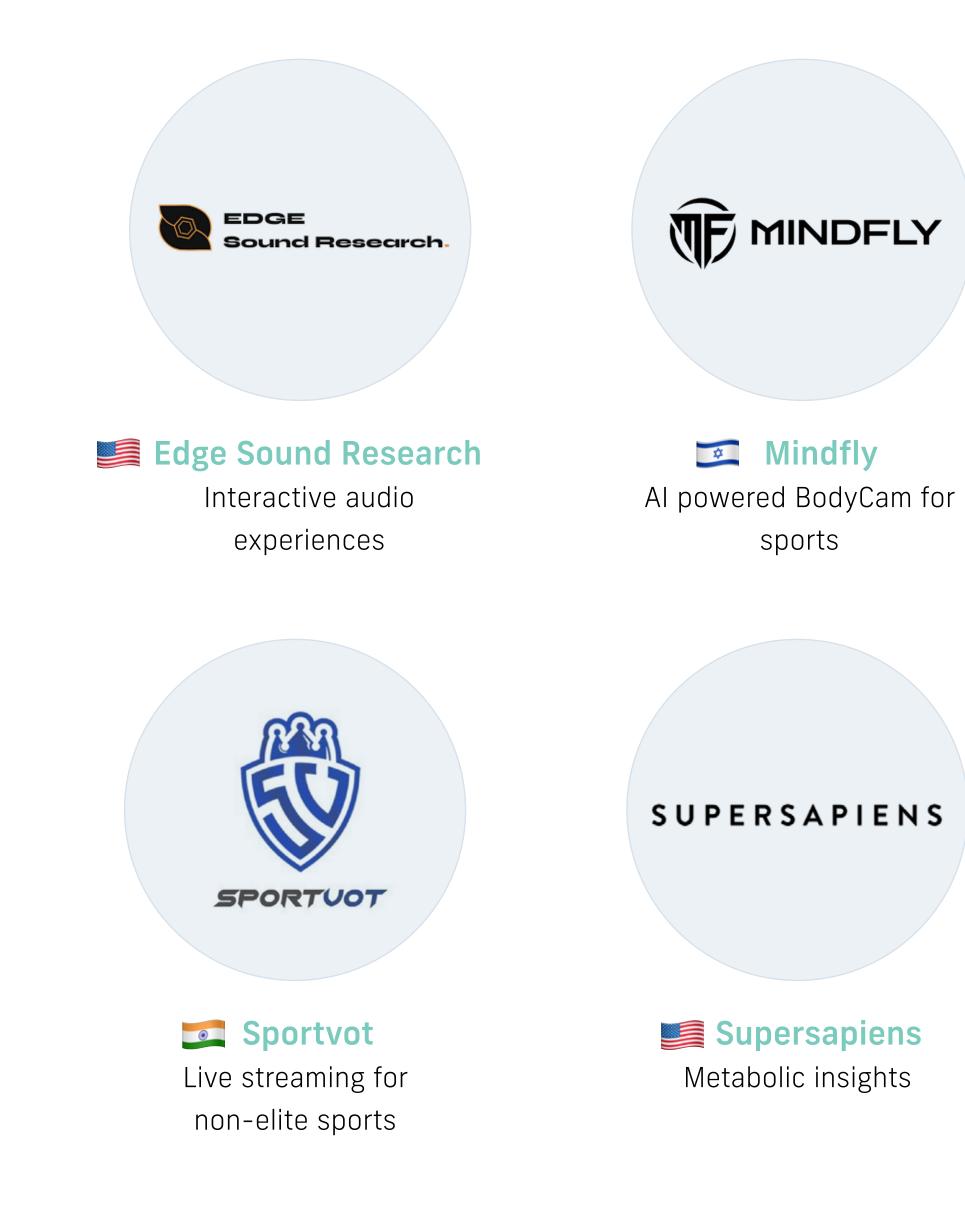
R·V ReSpo-Vision

RespoVision Computer Vision based analytics & visualisation

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SPORTSTECHX Spotlight: 10 startups to watch





GLOBAL SPORTSTECH ECOSYSTEM REPORT 2024

Checkout the **Global Sportstech Map** Every SportsTech Investor, Accelerator & Initiative. All in one place. sportstechx.com/map









SPORTSTECHX

Methodology

The data from this report was obtained from reviewing over 7000+ startups and nearly 5,000 funding deals in Global SportsTech. Here are some key things to know about how this analysis was approached. While we always want to be as inclusive as possible, we have applied certain criteria to ensure that all data is representative of current trends.

All companies founded before the year 2000 have been excluded unless otherwise stated, such as Fanatics.

Only deals announced during the period of Jan 1, 2019 - Dec 31, 2023 were considered.

Deals completed in that period for companies that are not currently active have also been included.

As in every year, we expect some amount of reporting lag as not all deals from last year would have been announced.

All deals are reported in USD. For deals not in USD, the average conversion rate for the deal currency to USD in the deal year was utilized.

As far as possible, we have obtained public domain sources for all the deals that we report on. This includes funding announcements made on a variety of media channels.

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Esports game publishers, teams and leagues have been excluded as they don't find space in our framework.

In general, eCommerce based solutions have been excluded, as those form part of the Web 1.0. So while there has been innovation in products, the format itself isn't new.

One last thing: As always, our team spends countless hours pouring over interviews and data around startups and funding rounds, but the nature of the beast that we try to tackle is that some will get missed, especially from the last year. However, we are confident that the information we present paints a pretty accurate picture of what is happening overall in the industry and so allows us to draw strong inferences about where it is headed.





Thank you!



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Company: The Global SportsTech Ecosystem Report is a product of SportsTechX GmbH

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We would like to thank our fantastic team for the work that's gone into this report. Without their initiative, innovation and hard work this wouldn't have been possible. A great team is greater than the sum of its parts. These are the people that make us a great team.



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Content Note

The content in this report is for general information purposes only and can change at any time. SportsTechX can not guarantee the ultimate accuracy or completeness of the data.

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The report was designed by Ryan Hays. Thanks a lot for your continuous support! Check him out at **www.boyintree.com**









